

# Fun with Fourier Transforms, or, How I Learned to Stop Worrying and Love Convolutions

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CSAAPT



# Goal of Talk

- ▶ Present Fourier Transforms in an accessible way without getting bogged down in the math.
- ▶ Give you some fun and interesting ways to motivate your students to love Fourier Transforms as much as I do!

# What is a Fourier Transform?

- ▶ Decompose a function into a function of something else
  - ▶ Conjugate Variables  $t, f$ ;  $x, p$  (Falls under Duality for the Mathematicians)

$$\hat{f}(\omega) = \int_{-\infty}^{\infty} \exp(-2\pi i \omega x) f(x) dx$$

$$f(x) = \int_{-\infty}^{\infty} \exp(2\pi i \omega x) f(\omega) d\omega$$

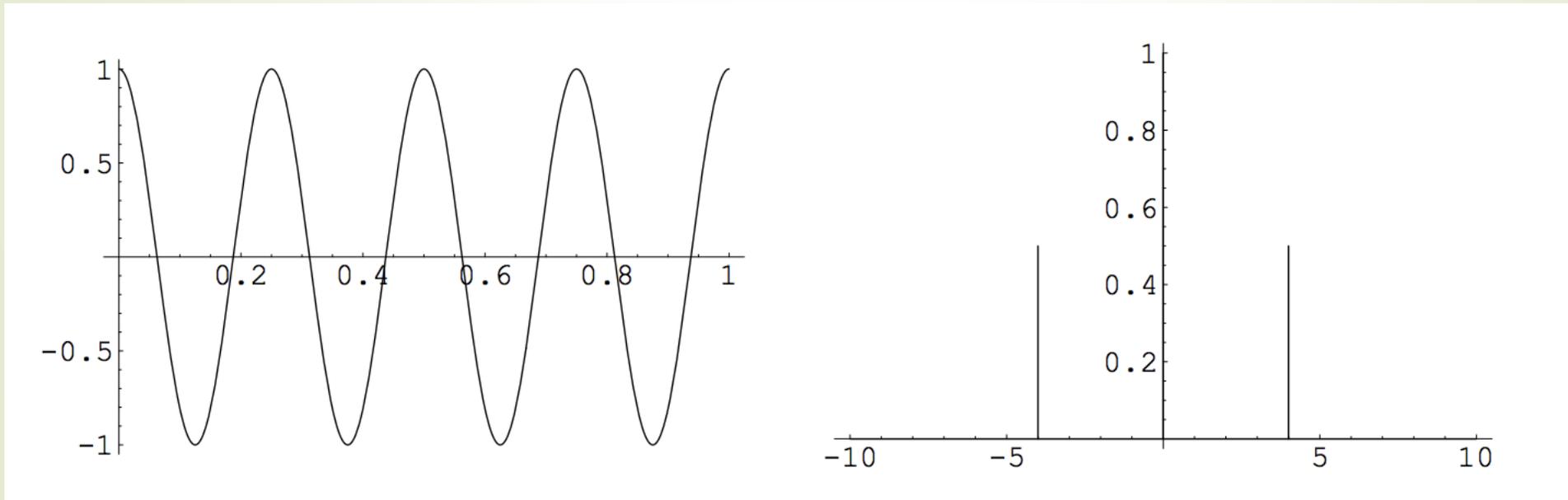
- ▶ Time  $\leftrightarrow$  Frequency
- ▶ Aperture Position  $\leftrightarrow$  Angle (Diffraction, Telescope Design)
- ▶ Position  $\leftrightarrow$  Momentum (Quantum Mechanics)

# What is a Fourier Transform?

- ▶ Decompose a function into a function of something else
- ▶ Time  $\leftrightarrow$  Frequency (Signal Analysis)

▶ Left: Sound Wave.

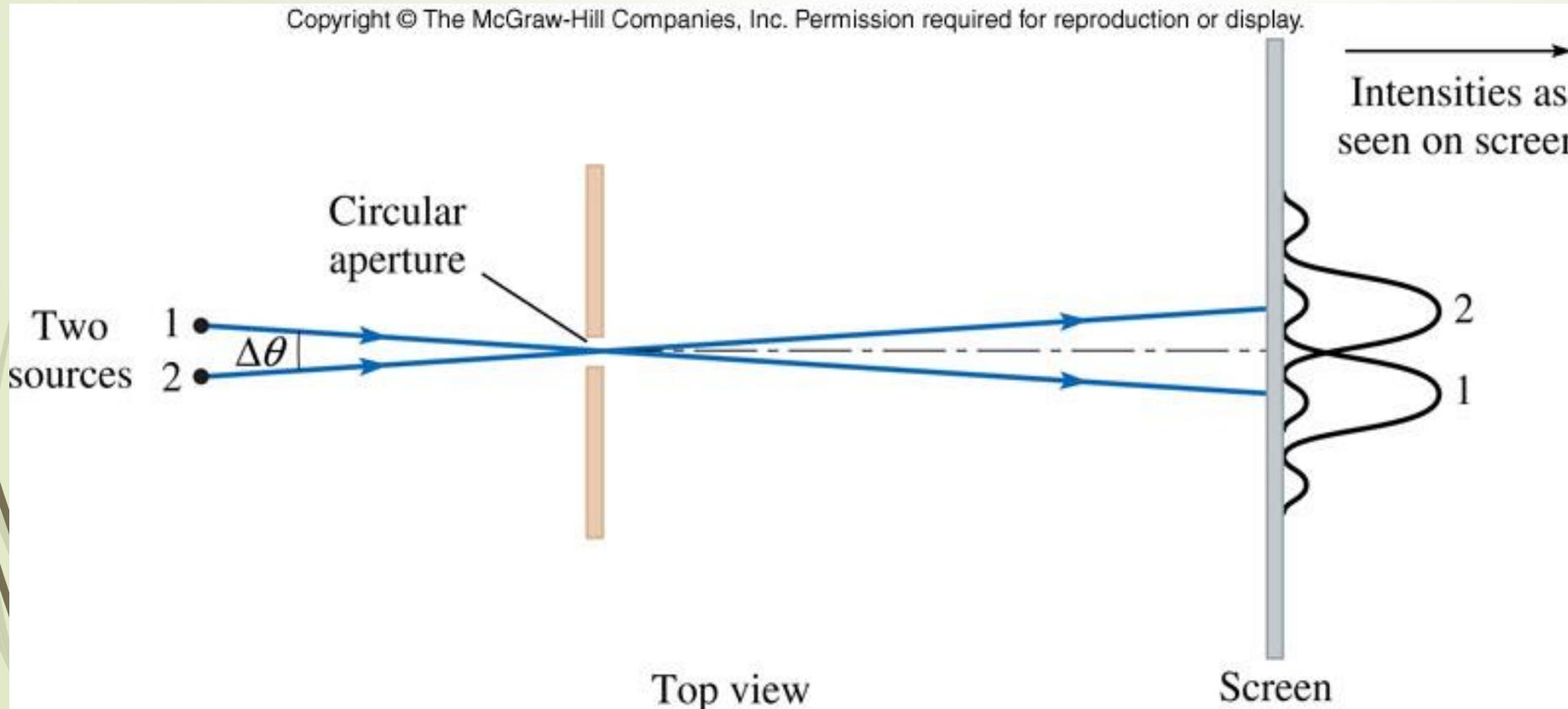
Right: Which key you press on a piano



# What ELSE is a Fourier Transform: Nature!

- Aperture Shape/Position  $\leftrightarrow$  Angle (Diffraction: Telescope Design)

- $\theta = \lambda / D$ ;  $\theta$  (resolution angle) =  $\lambda$  (wavelength)/D (diameter) =

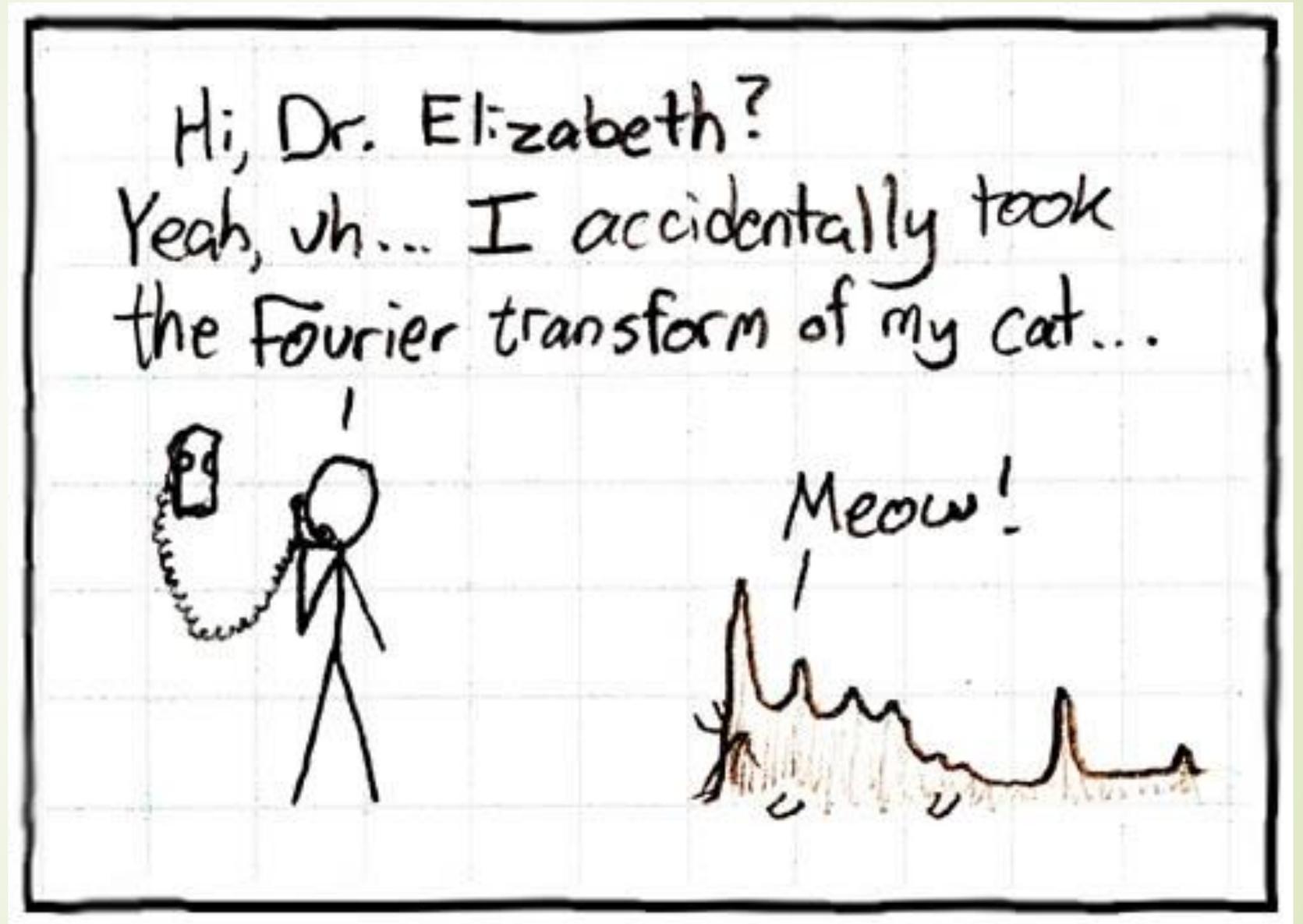


asses)  
Laser Through  
a Small Hole:



= F.T. of a Small  
Circle

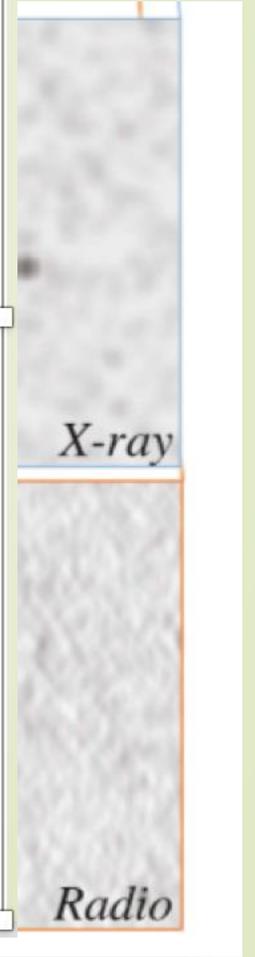
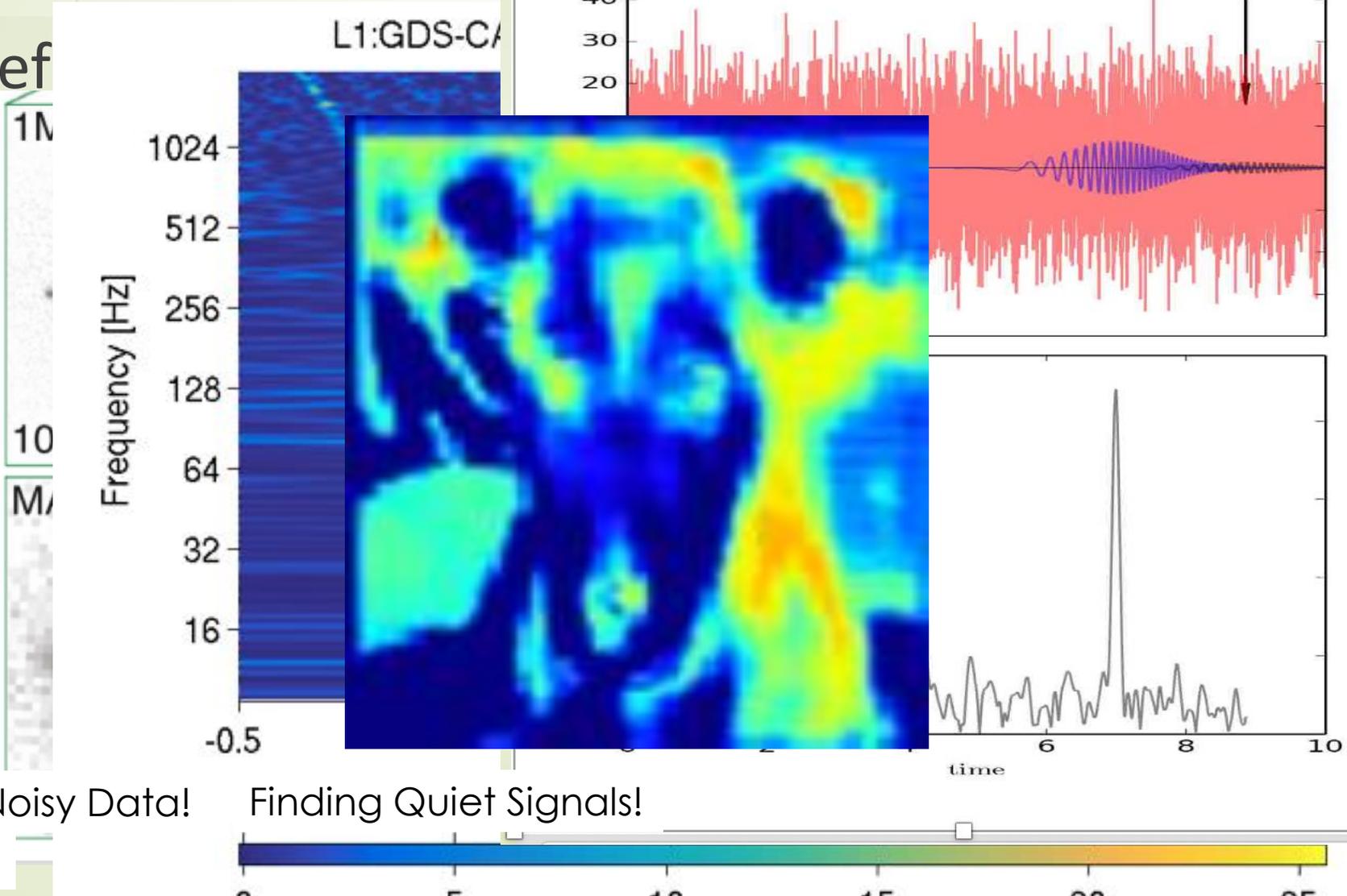
With great power, comes great responsibility...



# Power of Fo

nds)

Usef



Astronomy!

Understanding Noisy Data!

Identifying Pets!

Finding Quiet Signals!

# Convolution: One of the best uses of Fourier Transforms, but: Who uses that?

## ► Audio Synthesis

► [http://iub.edu/~emusic/etext/synthesis/chapter4\\_convolution.shtml](http://iub.edu/~emusic/etext/synthesis/chapter4_convolution.shtml)

► Dog (click)  \*  Concert Hall (x3)

► Dog in a concert hall!

= 

► Deconvolution: Take the dog out of the concert hall

# Phenomenal, Cosmic Power

► Convolution: Complicated!!

$$(f * g)(x) = \int_{-\infty}^{\infty} f(x - y)g(y) dy$$

► Convolution Theorem: Makes the Complicated Simple

$$\widehat{(f * g)}(\omega) = \hat{f}(\omega)\hat{g}(\omega)$$

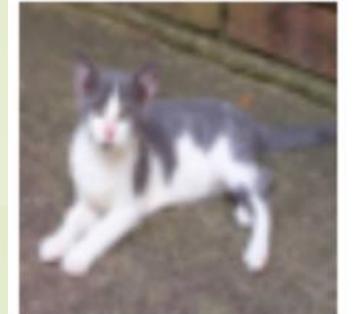
► Convolution is a crazy integral; Multiplication is simple

► Even Better: Deconvolution = Division

**Table 7.1:** Direct versus FFT convolution times in **milliseconds** (convolution length =  $2^M$ ) using Matlab 5.2 on an 800 MHz Athlon Windows PC.

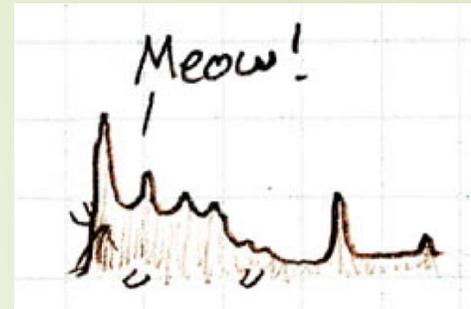
M	Direct	FFT	Ratio
1	0.07	0.08	0.91
2	0.08	0.08	0.92
3	0.08	0.08	0.94
4	0.09	0.10	0.97
5	0.12	0.12	0.96
6	0.18	0.12	1.44
7	0.39	0.15	2.67
8	1.10	0.21	5.10
9	3.83	0.31	12.26
10	15.80	0.47	33.72
11	50.39	1.09	46.07
12	177.75	2.53	70.22
13	709.75	5.62	126.18
14	4510.25	17.50	257.73
15	19050.00	72.50	262.76
16	81607.50	140.50	581.00

# Cats vs. Dogs: Image Recognition



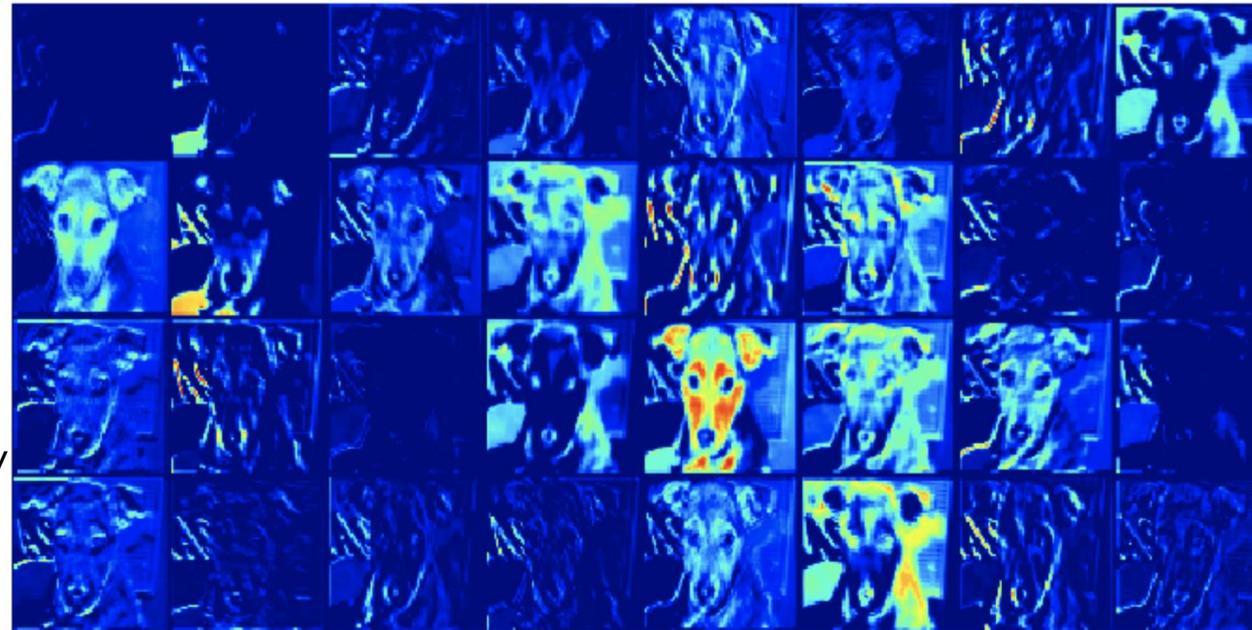
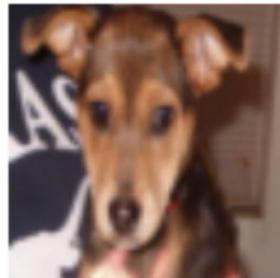
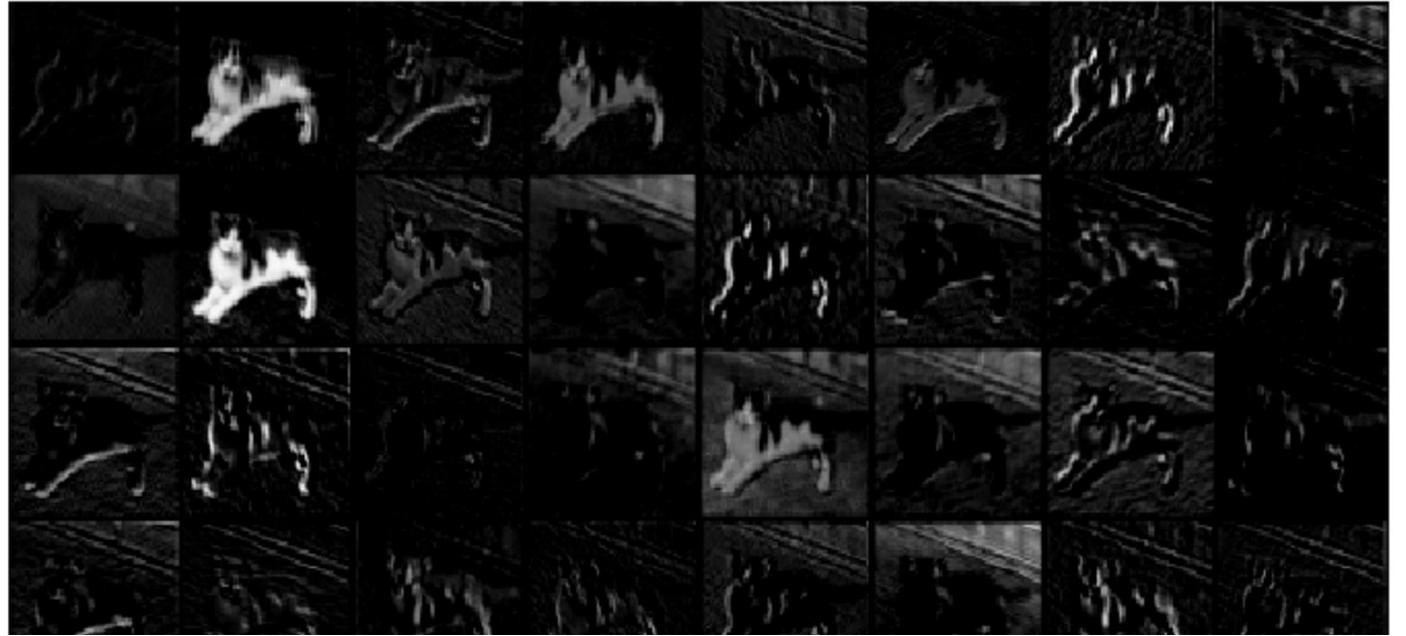
- Convolutional Neural Networks
- Instead of using all the pixel values in an image
- Convolve a Filter With the Image
  - Get another, different image
  - (The Neural Network picks the best filters)
- <http://www.subsubroutine.com/subsubroutine/2016/9/30/cats-and-dogs-and-convolutional-neural-networks>
  - Search for "What has it learned" (I've put this on the next slide)

=



# Cats vs. Dogs

- Each “new” image is a “feature” input to the NN
- NN Can now distinguish between a cat and a dog!

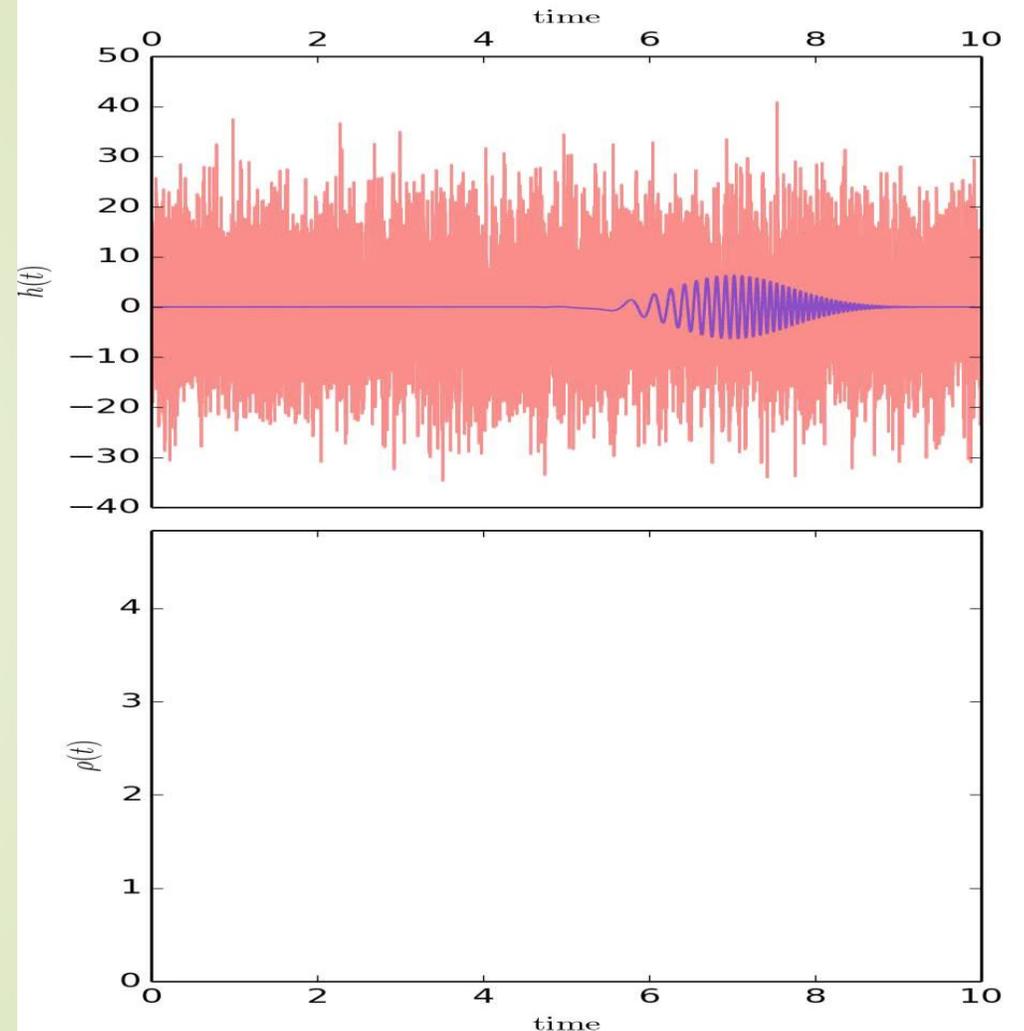


(Dogs are obviously cooler)

# Finding a weak (gravitational wave) signal in noise

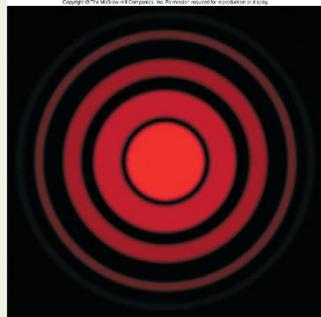
$$(s|h)(t) = 4\text{Re} \int_{f_{\text{low}}}^{f_{\text{high}}} \frac{\tilde{s}(f)\tilde{h}^*(f)}{S_n(f)} e^{2\pi i f t} df,$$

- “Matched filtering” lets us find a weak signal submerged in noise.
- If you know the signal waveform:
  - Multiply the waveform by the data, for all possible times when the signal might have arrived.
  - = Take the Convolution of Data with the Waveform
- When there's a match, you see it!
- $S+N \rightarrow$  Project onto  $S$ ;
  - $\langle N, S \rangle \ll \langle S, S \rangle$

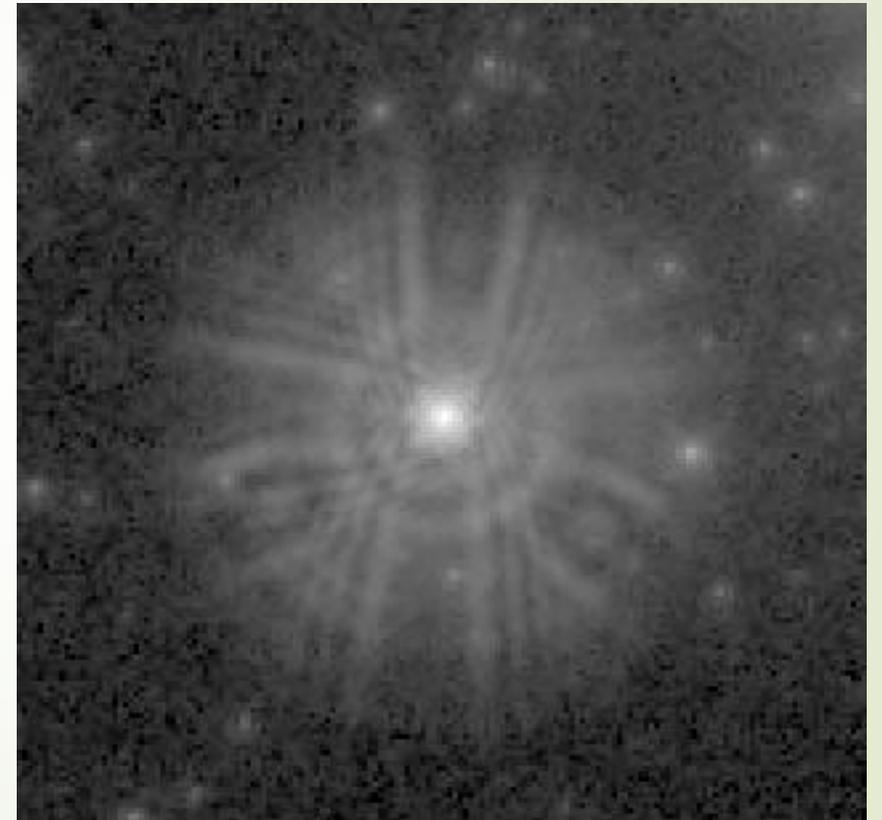


# Beam Pattern of a Telescope

- Telescopes create an image of a point source that doesn't look like a point
- Perfect Circular Aperature

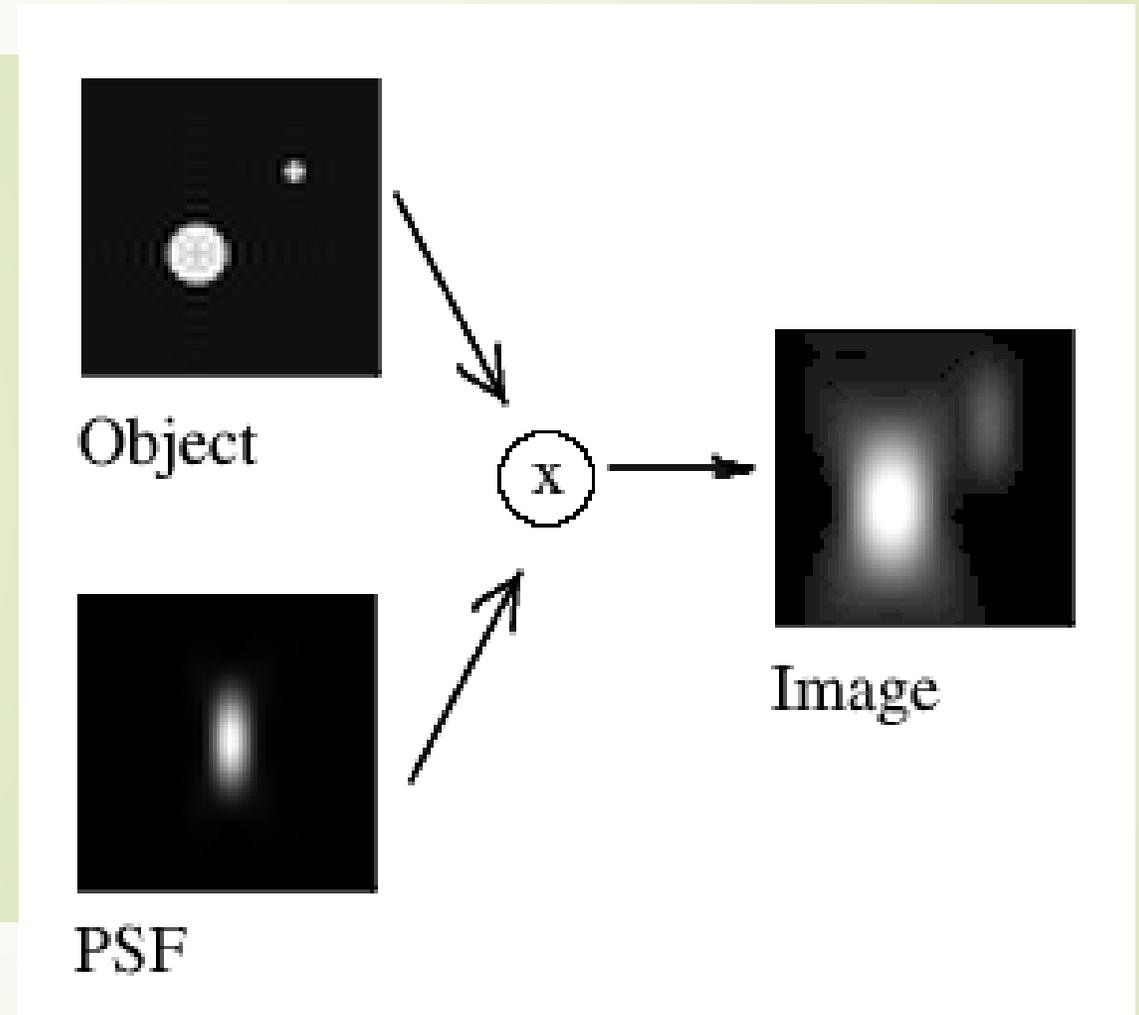


- Extreme Example:
  - Hubble with Flawed Optics ->



# Called the Point-Spread Function = PSF

- What we see is the convolution of PSF with the real light from objects
- Must Deconvolve to get original back!
- Hey! In Fourier Land, this is just division!



# Fixing a Hubble Image

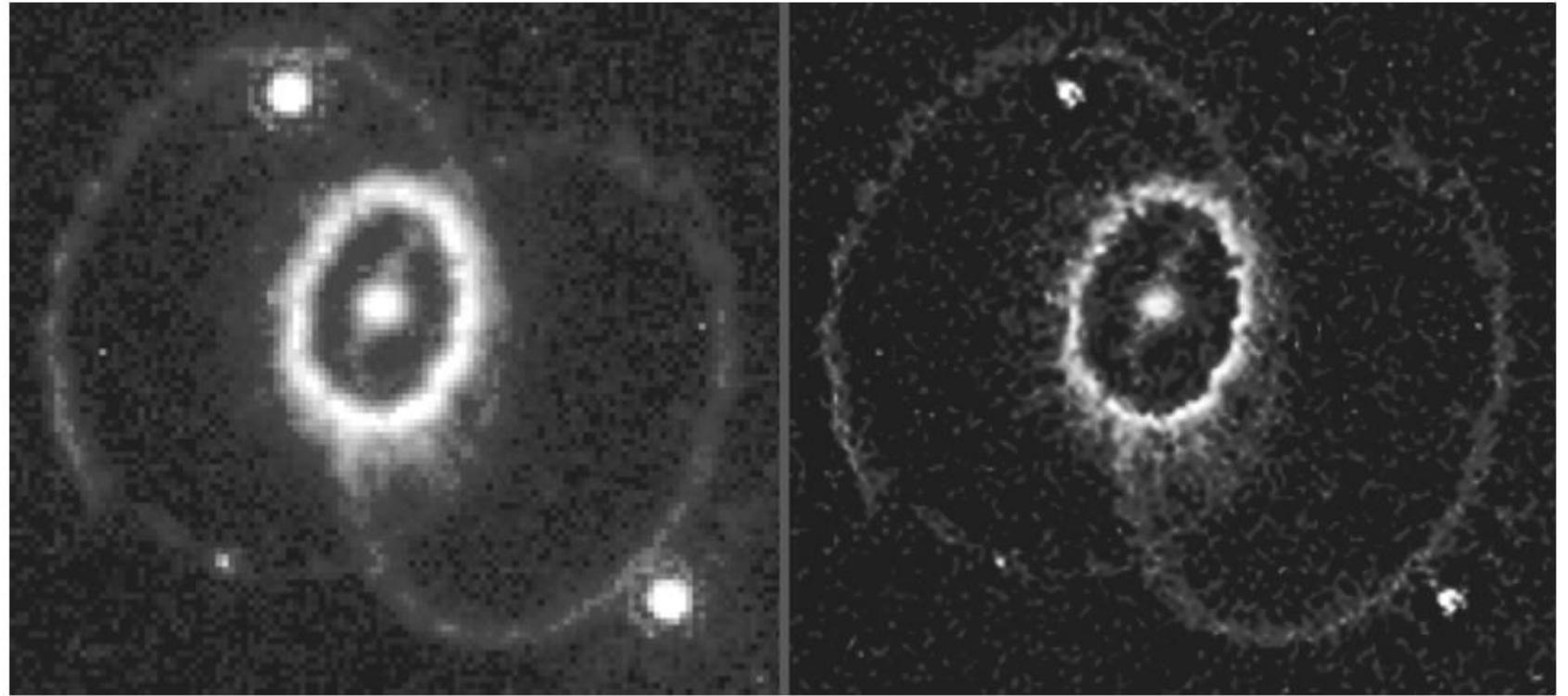
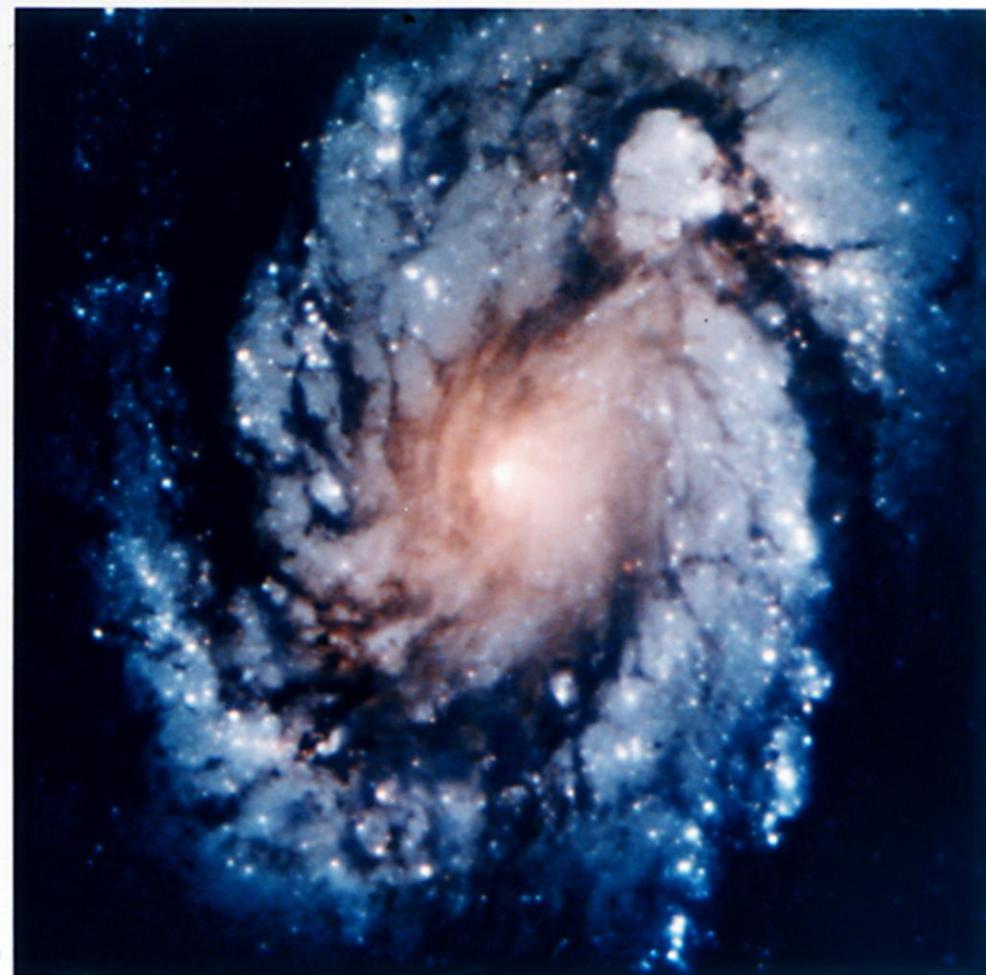


Figure 7. (Left) Image of the remnants of Supernova 1987a observed with the WFPC2 PC in filter F656N. (Right) Result of deconvolving the image with a Tiny Tim model PSF. The nebular rings are better separated from the background stars and the bright ring around the supernova remnant is better defined.

# Fixing the instrument helps too!



Wide Field Planetary Camera 1



Wide Field Planetary Camera 2

Both Hubble images were "raw," they were not processed using computer image reconstruction techniques that improved aberrated images made before the servicing mission.

[https://en.wikipedia.org/wiki/File:Hubble\\_Images\\_of\\_M100\\_Before\\_and\\_After\\_Mirror\\_Repair\\_-\\_GPN-2002-000064.jpg](https://en.wikipedia.org/wiki/File:Hubble_Images_of_M100_Before_and_After_Mirror_Repair_-_GPN-2002-000064.jpg)



Thank you!!

Extra Time? Extra Slides!

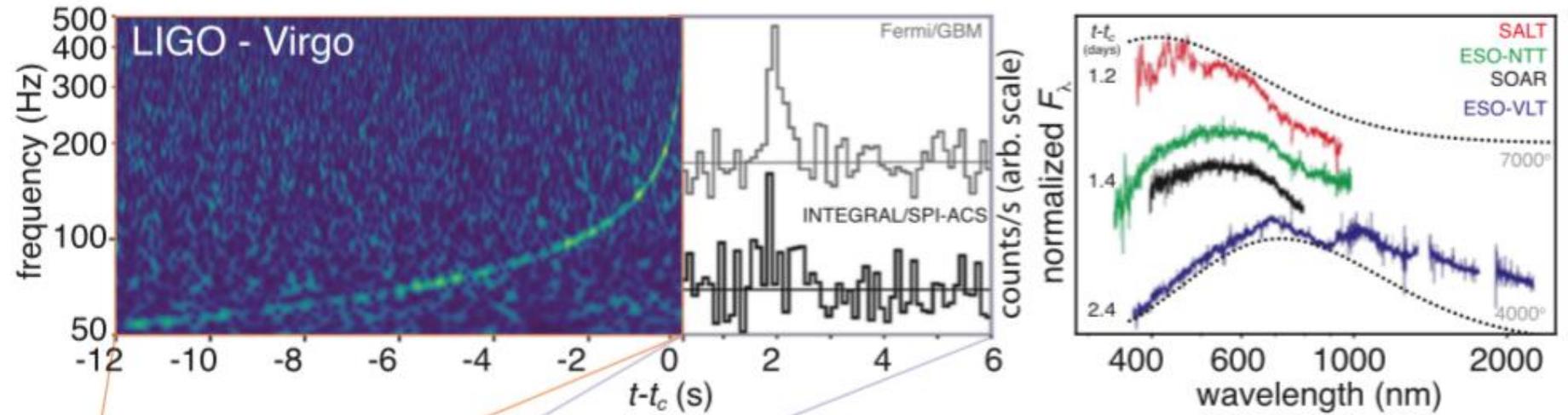
➤ [ryan.fisher@cnu.edu](mailto:ryan.fisher@cnu.edu)

➤ If you have any students interested in gravitational waves, please share my email with them!

➤ I love giving talks about all things gravitational-waves, astronomy and physics.

# Enables: Multi-Messenger Detection of a GRB/BNS

- Gamma-Ray-Burst
- GW Detection
- X-Ray
- Optical
- UV
- Etc.!



# MUL

- Gamma-Ray-Burst
- GW Detection
- X-Ray
- Optical
- UV
- Etc.!

Swope, DECam, DLT40, REM-ROS2, HST, Las Cumbres, SkyMapper, VISTA, MASTER, Magellan, Subaru, Pan-STARRS1, HCT, TZAC, LSGT, T17, Gemini-South, NTT, GROND, SOAR, ESO-VLT, KMTNet, ESO-VST, VIRT, SALT, CHILESCOPE, TOROS, BOOTES-5, Zadko, iTelescope.Net, AAT, Pi of the Sky, AST3-2, ATLAS, Danish Tel, DFN, T80S, EABA

## IR

REM-ROS2, VISTA, Gemini-South, 2MASS, Spitzer, NTT, GROND, SOAR, NOT, ESO-VLT, Kanata Telescope, HST

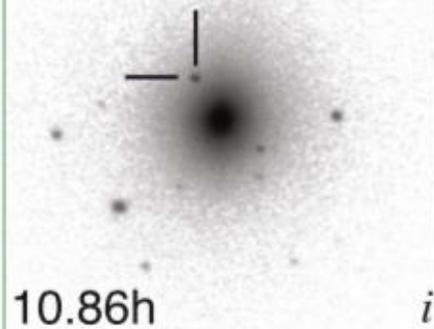
## Radio

ATCA, VLA, ASKAP, VLBA, GMRT, MWA, LOFAR, LWA, ALMA, OVRO, EVN, e-MERLIN, MeerKAT, Parkes, SRT, Effelsberg

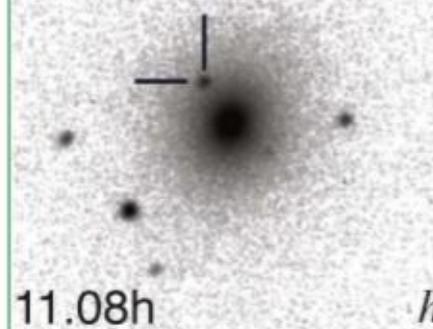
-100 -50 0 50  
 $t-t_c$  (s)

$10^{-2}$   $10^{-1}$   $10^0$   $10^1$   
 $t-t_c$  (days)

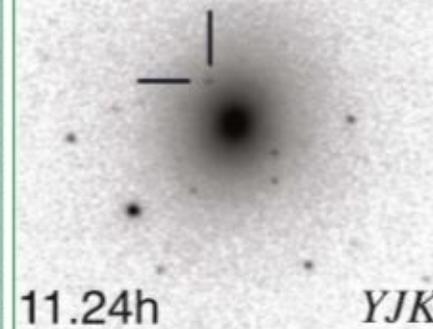
1M2H Swope



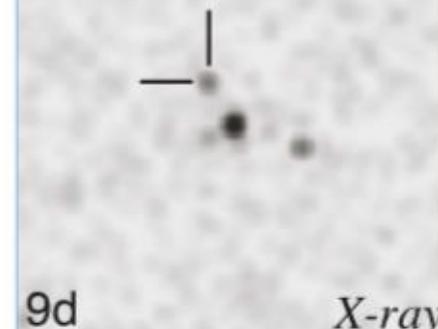
DLT40



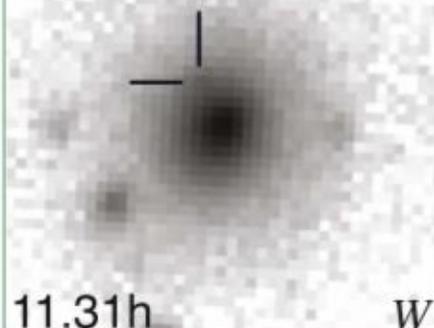
VISTA



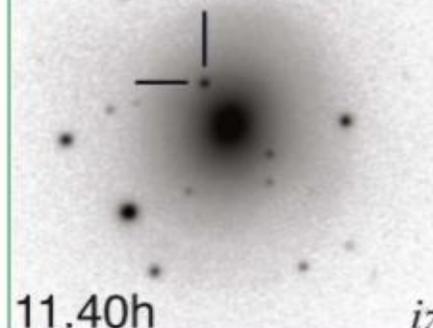
Chandra



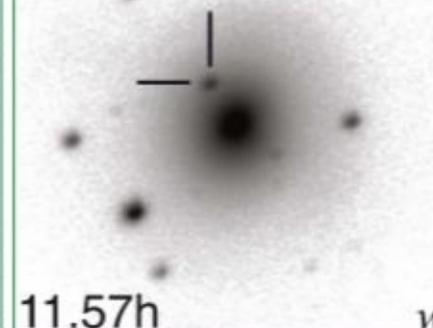
MASTER



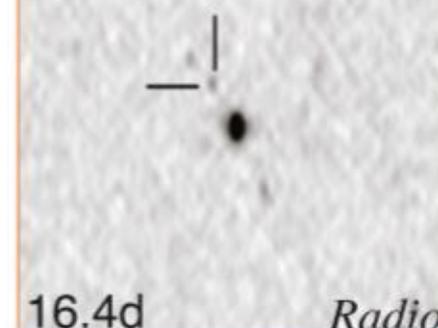
DECam



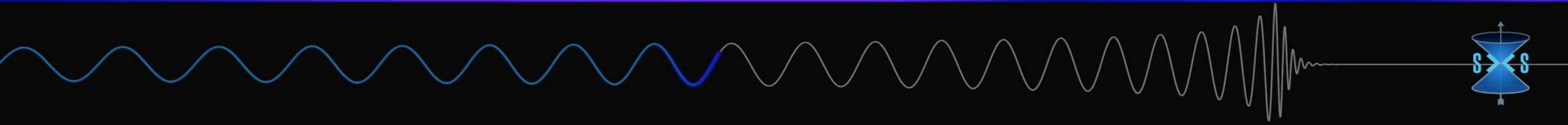
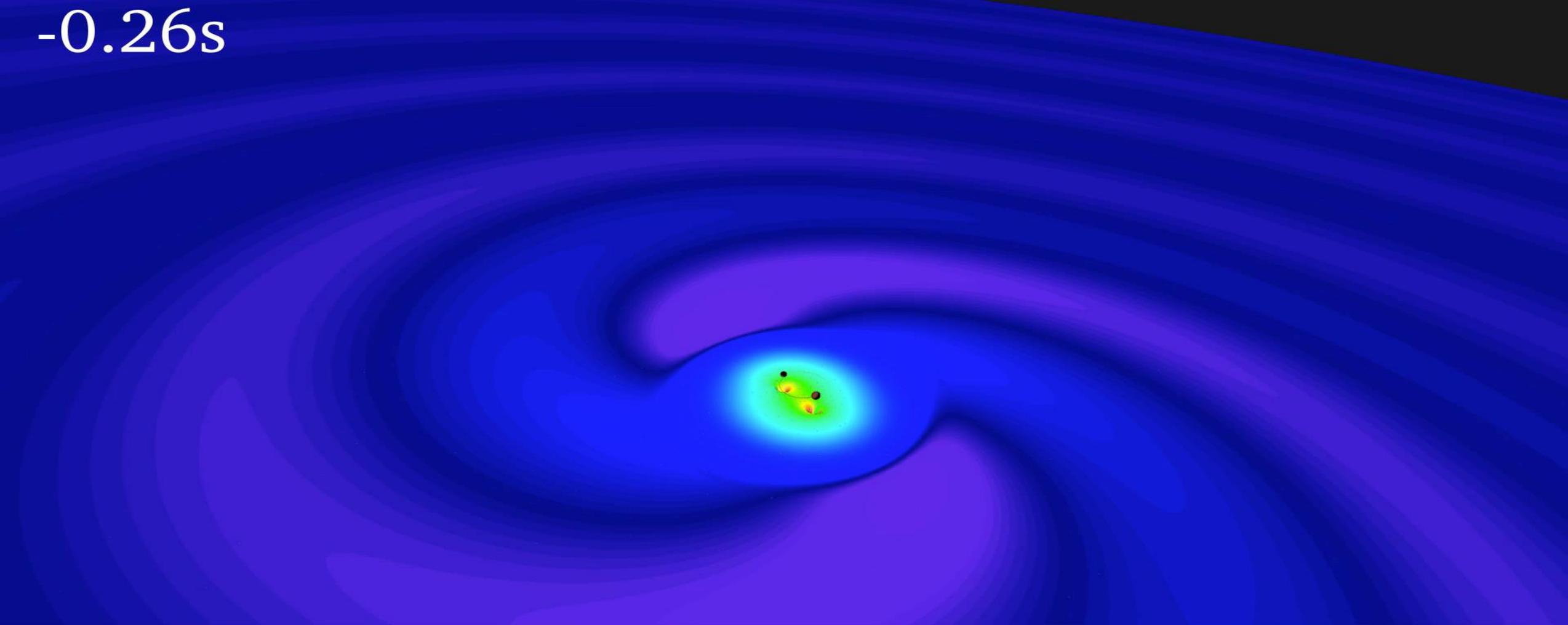
Las Cumbres



J VLA



-0.26s



# Our Gravitational Wave: Simulation

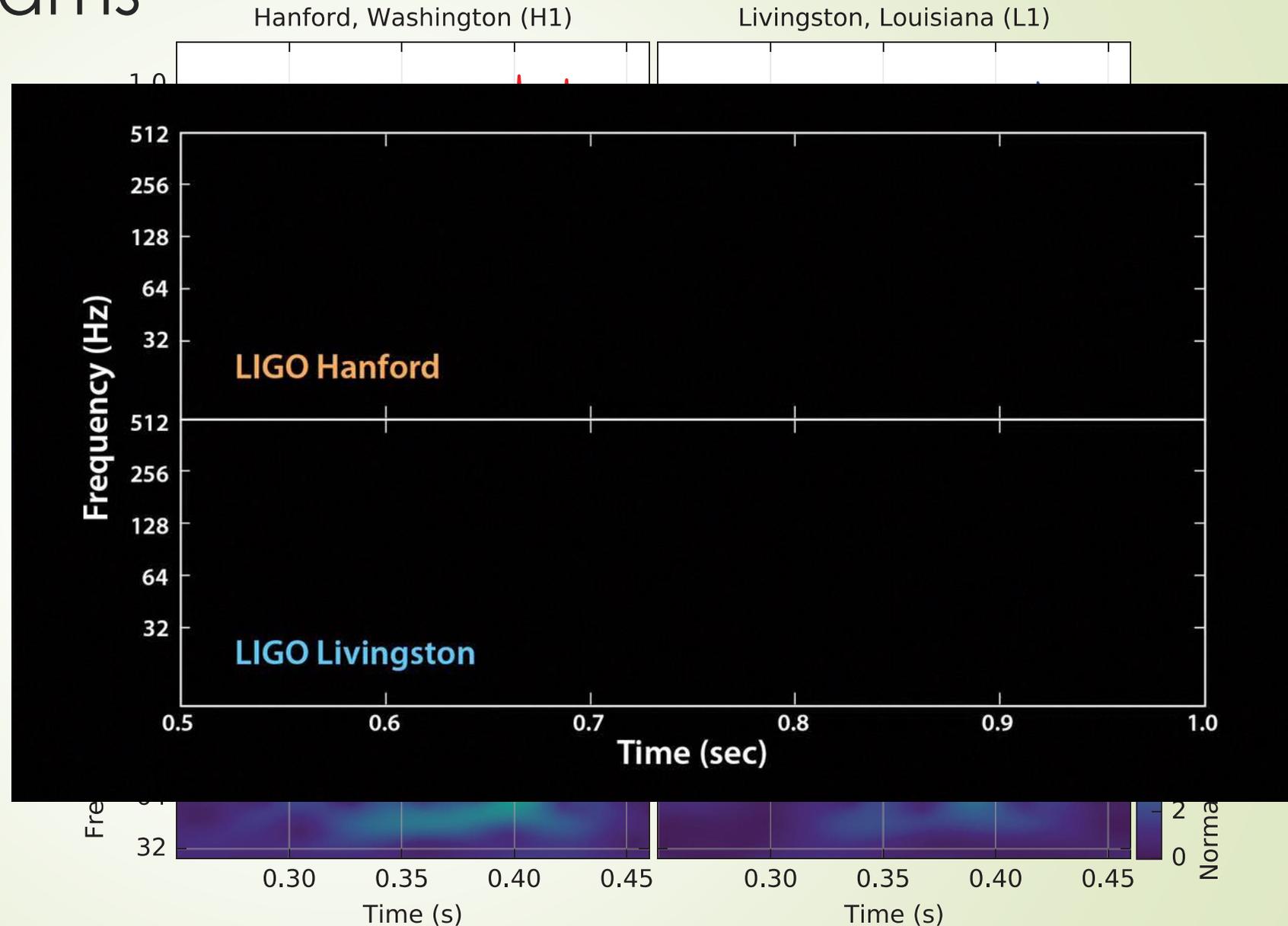
Credit: Harald Pfeiffer, for SXS Collaboration; Simulations performed on Compute Canada HPC systems

# Spectrograms

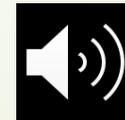
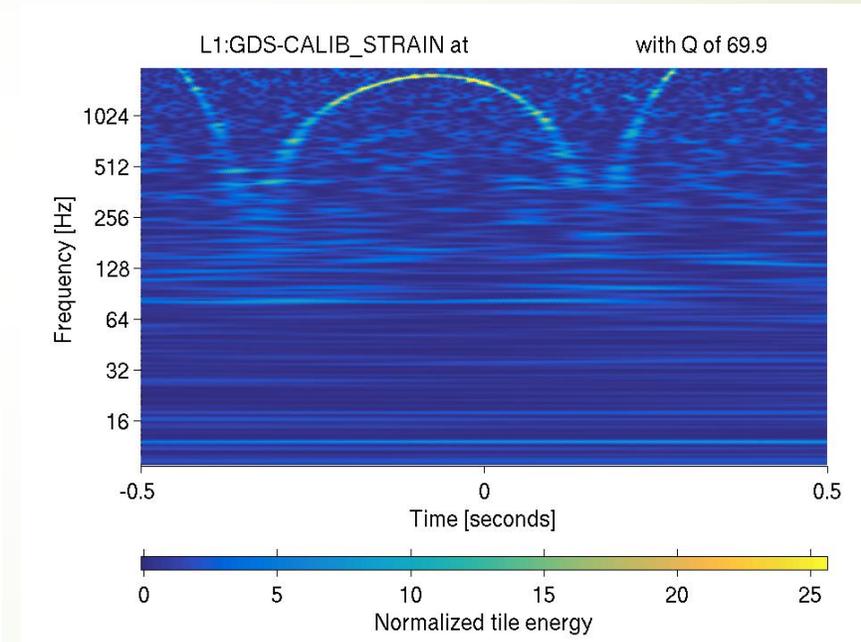
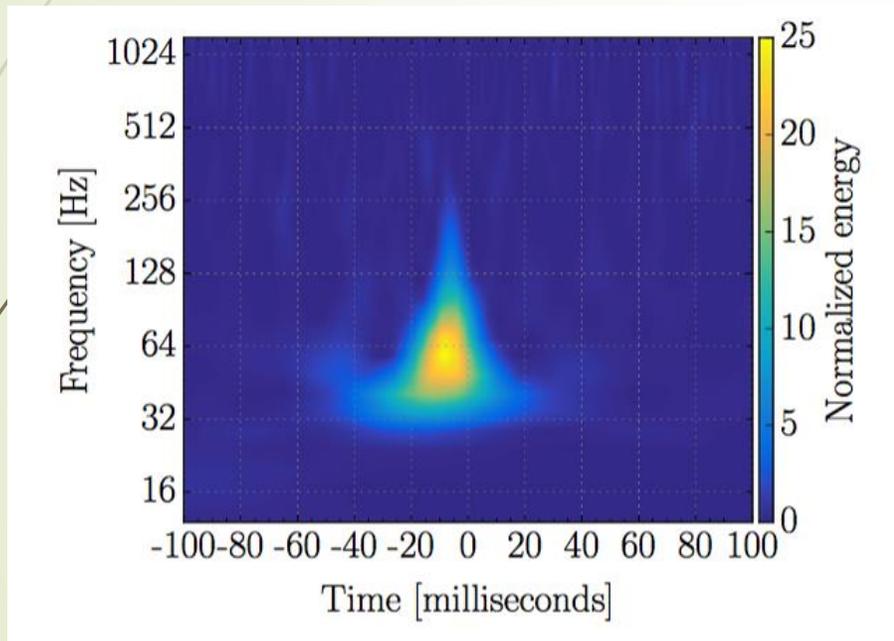
Fourier  
Transform  
of a  
Gravitational  
Wave!

PRL 116, 061102  
(2016)

Reminder: The Piano keys are now arranged vertically, and the time is horizontal



# Detector Characterization: Looking for Noise With Lots (and lots) of Fourier Transforms!



# Gravity Spy!

- Goal: Identify Different Types of Noise Artifacts in LIGO Data
- Attempt 1: Convolutional Neural Network
  - FAIL
- Attempt 2: Use Humans to Train a Convolutional Neural Network
  - <https://www.zooniverse.org/projects/zooniverse/gravity-spy/classify>
  - SUCCESS! : We now have a CNN identifying different classes of noise in our instrument, and we are using other algorithms to identify what caused each class
- (I'm on "Level 2", (I sold my level 10 account for \$100 on ebay))