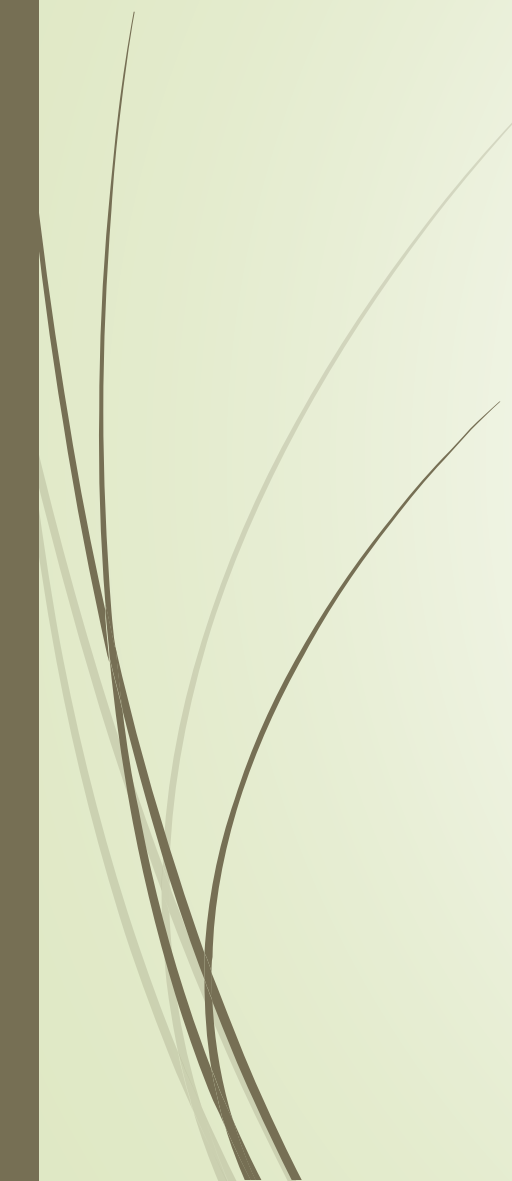


Fun with Fourier Transforms, or, How I Learned to Stop Worrying and Love Convolutions

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Christopher Newport University
Oct 22 2021
CSAAPT



Goal of Talk

- Present Fourier Transforms in an accessible way without getting bogged down in the math.
 - Give you some fun and interesting ways to motivate your students to love Fourier Transforms as much as I do!
- 

What is a Fourier Transform?

- Decompose a function into a function of something else
 - Conjugate Variables t, f ; x, p (Falls under Duality for the Mathematicians)

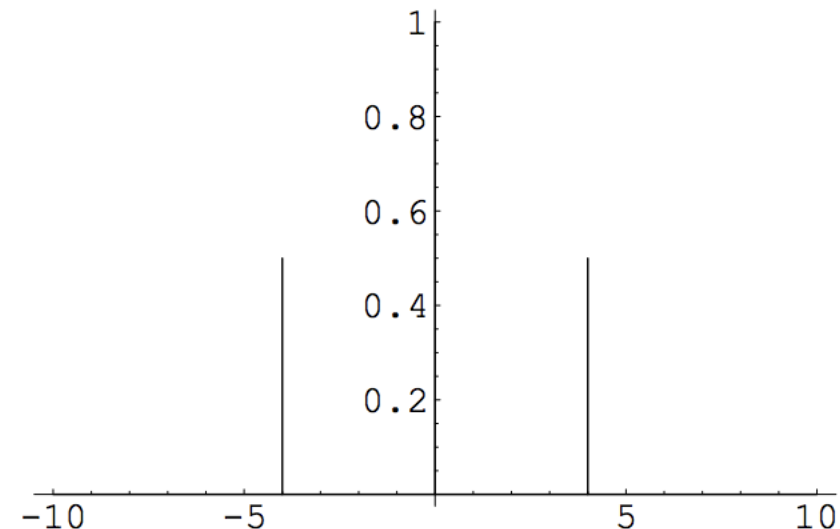
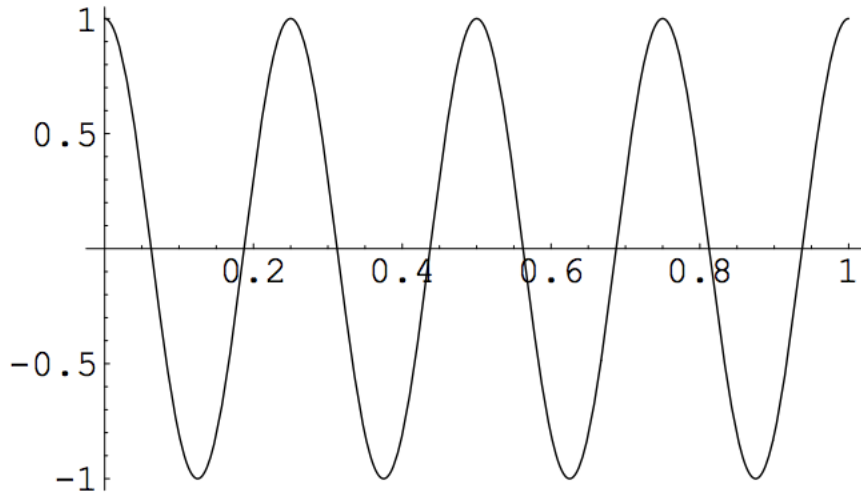
$$\hat{f}(\omega) = \int_{-\infty}^{\infty} \exp(-2\pi i \omega x) f(x) dx$$

$$f(x) = \int_{-\infty}^{\infty} \exp(2\pi i \omega x) \hat{f}(\omega) d\omega$$

- Time <-> Frequency (Signal Processing)
- Aperture Position <-> Angle (Diffraction, Telescope Design)
- Position <-> Momentum (Quantum Mechanics)

What is a Fourier Transform?

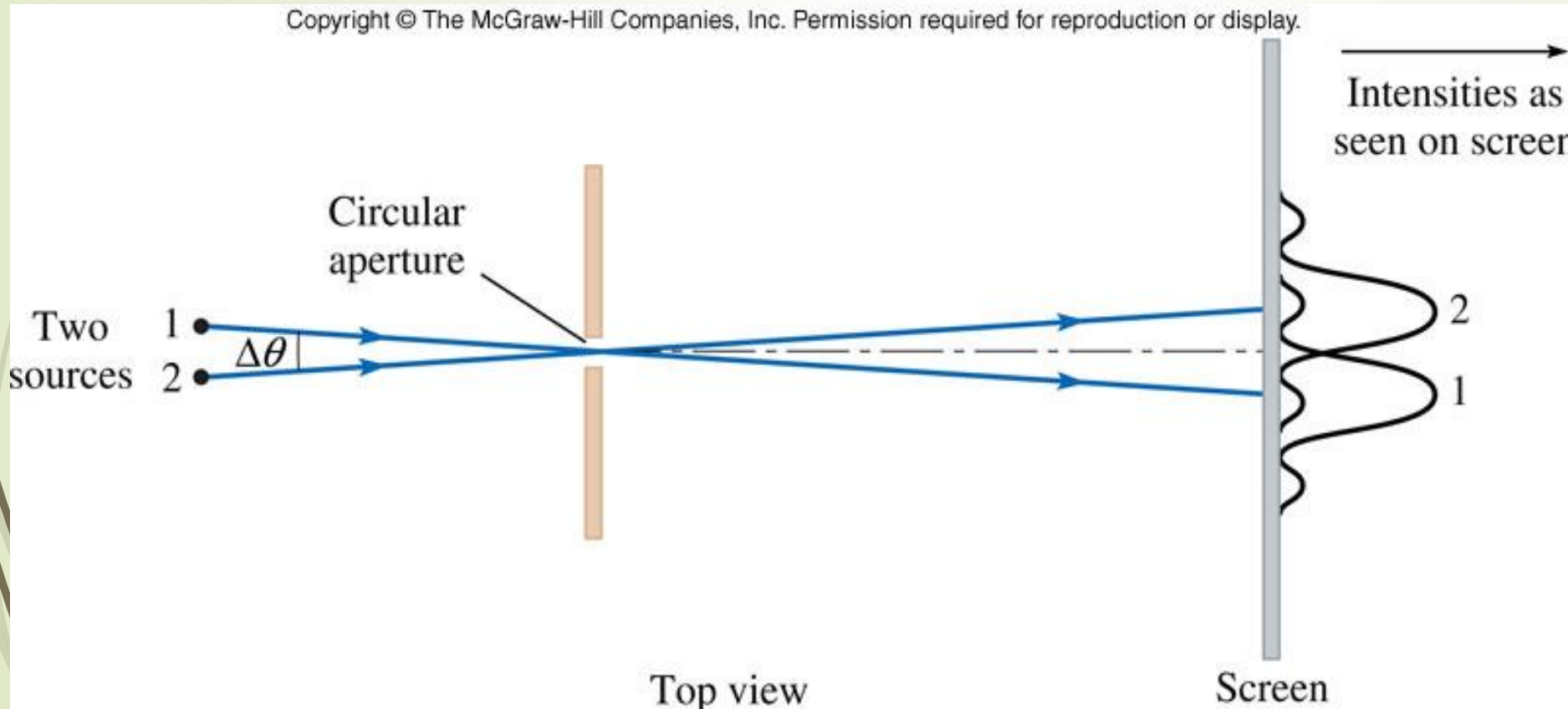
- Decompose a function into a function of something else
- Time \leftrightarrow Frequency (Signal Analysis)
 - Left: Sound Wave.
 - Right: Which key you press on a piano



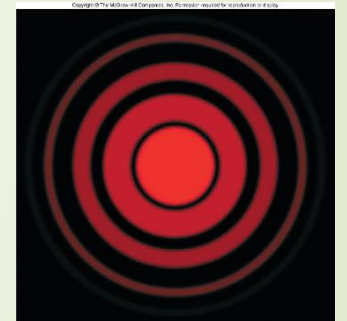
What ELSE is a Fourier Transform: Nature!

- ➡ Aperture Shape/Position \leftrightarrow Angle (Diffraction: Telescope Design)

- ➡ $\theta = \lambda / D$; θ (resolution angle) = λ (wavelength)/D (diameter) =



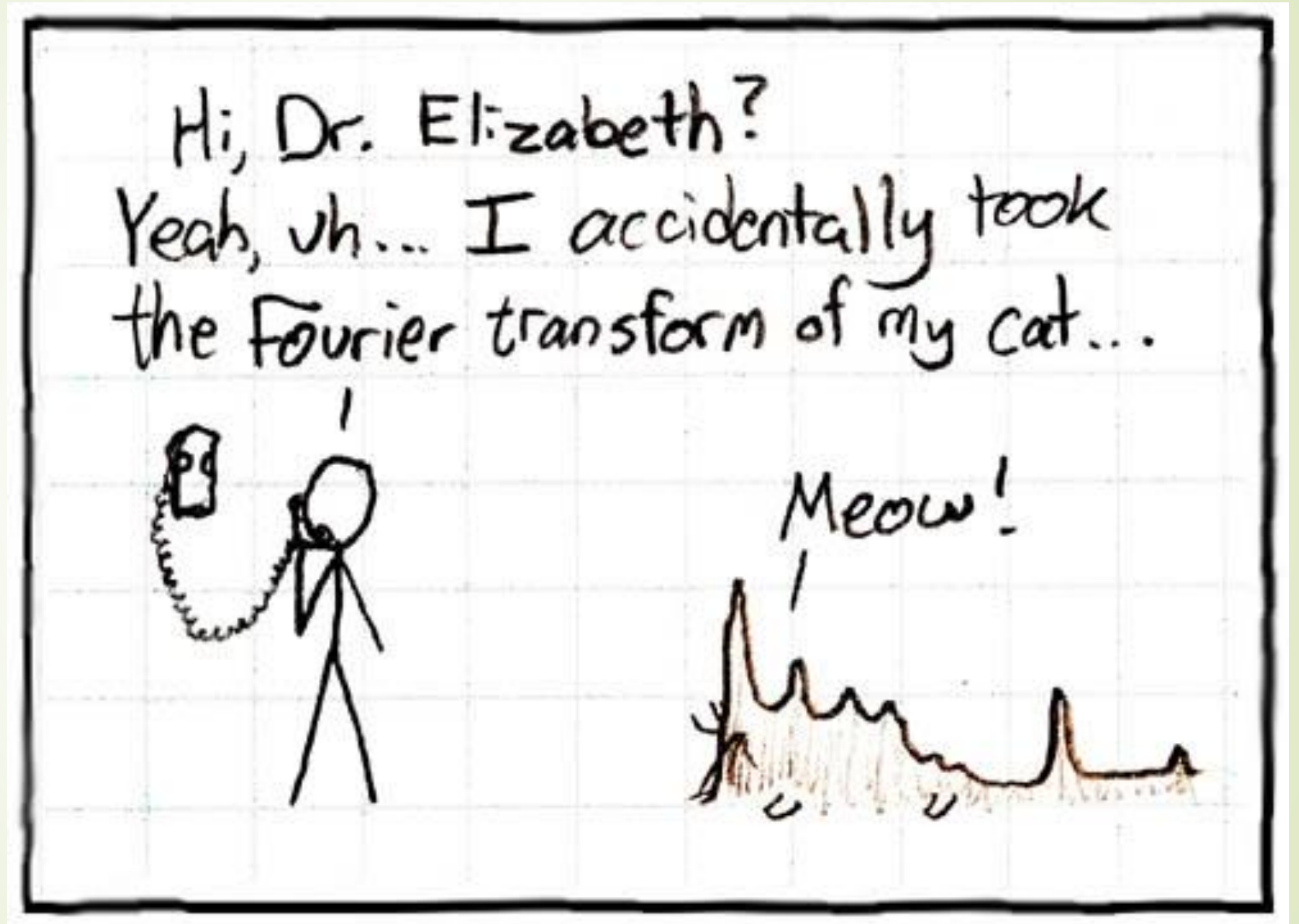
asses)
Laser Through
a Small Hole:



= F.T. of a Small
Circle

With great power, comes great responsibility...

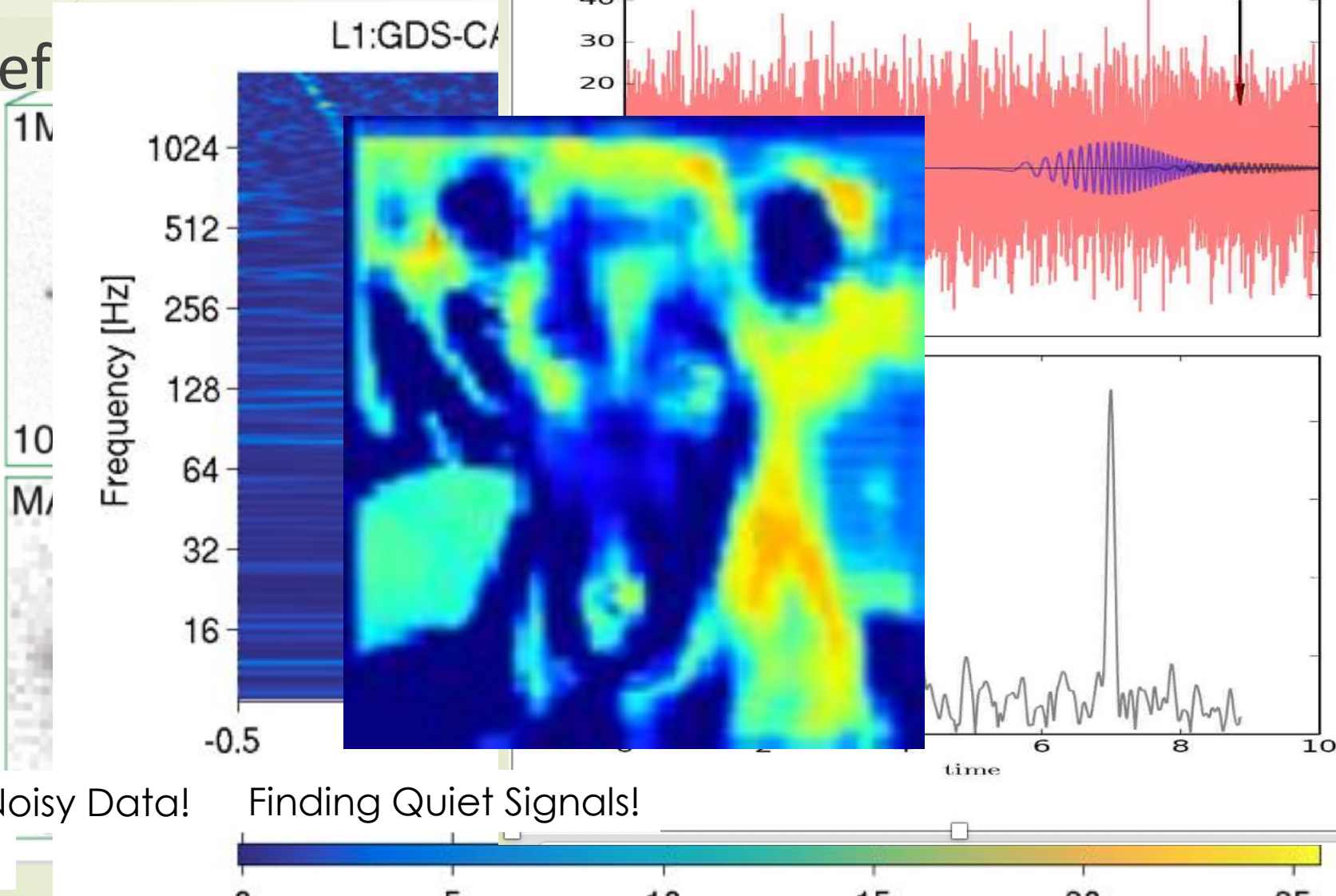
<https://xkcd.com/126/>



Power of Fo

nds)

Usef



Astronomy!

Understanding Noisy Data!

Identifying Pets!

Finding Quiet Signals!



X-ray

Radio


Convolution: One of the best uses of Fourier Transforms, but: Who uses that?

➤ Audio Synthesis

➤ http://iub.edu/~emusic/etext/synthesis/chapter4_convolution.shtml

➤ Dog (click)  *  Concert Hall (x3)

➤ Dog in a concert hall!

= 

➤ Deconvolution: Take the dog out of the concert hall

Phenomenal, Cosmic Power

➡ Convolution: Complicated!!

$$(f * g)(x) = \int_{-\infty}^{\infty} f(x - y)g(y)dy$$

➡ Convolution Theorem: Makes the Complicated Simple

$$\widehat{(f * g)}(\omega) = \hat{f}(\omega)\hat{g}(\omega)$$

➡ Convolution is a crazy integral; Multiplication is easy

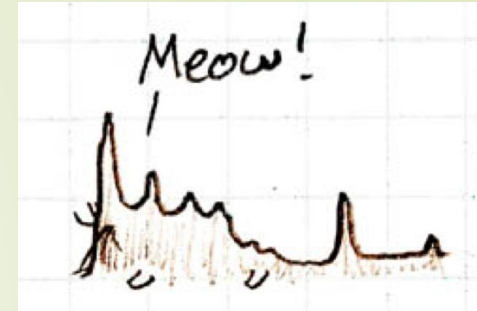
➡ Even Better: Deconvolution = Division

Table 7.1: Direct versus FFT convolution times in **milliseconds** (convolution length = 2^M) using Matlab 5.2 on an 800 MHz Athlon Windows PC.

M	Direct	FFT	Ratio
1	0.07	0.08	0.91
2	0.08	0.08	0.92
3	0.08	0.08	0.94
4	0.09	0.10	0.97
5	0.12	0.12	0.96
6	0.18	0.12	1.44
7	0.39	0.15	2.67
8	1.10	0.21	5.10
9	3.83	0.31	12.26
10	15.80	0.47	33.72
11	50.39	1.09	46.07
12	177.75	2.53	70.22
13	709.75	5.62	126.18
14	4510.25	17.50	257.73
15	19050.00	72.50	262.76
16	81607.50	110.50	712.00

Cats vs. Dogs: Image Recognition

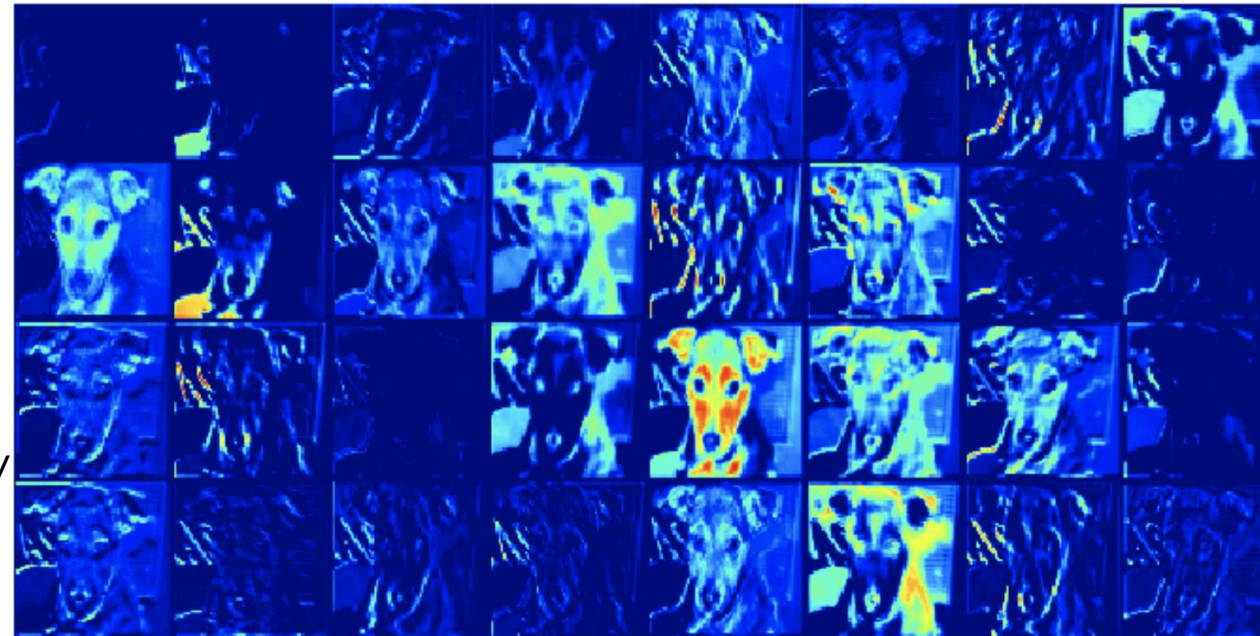
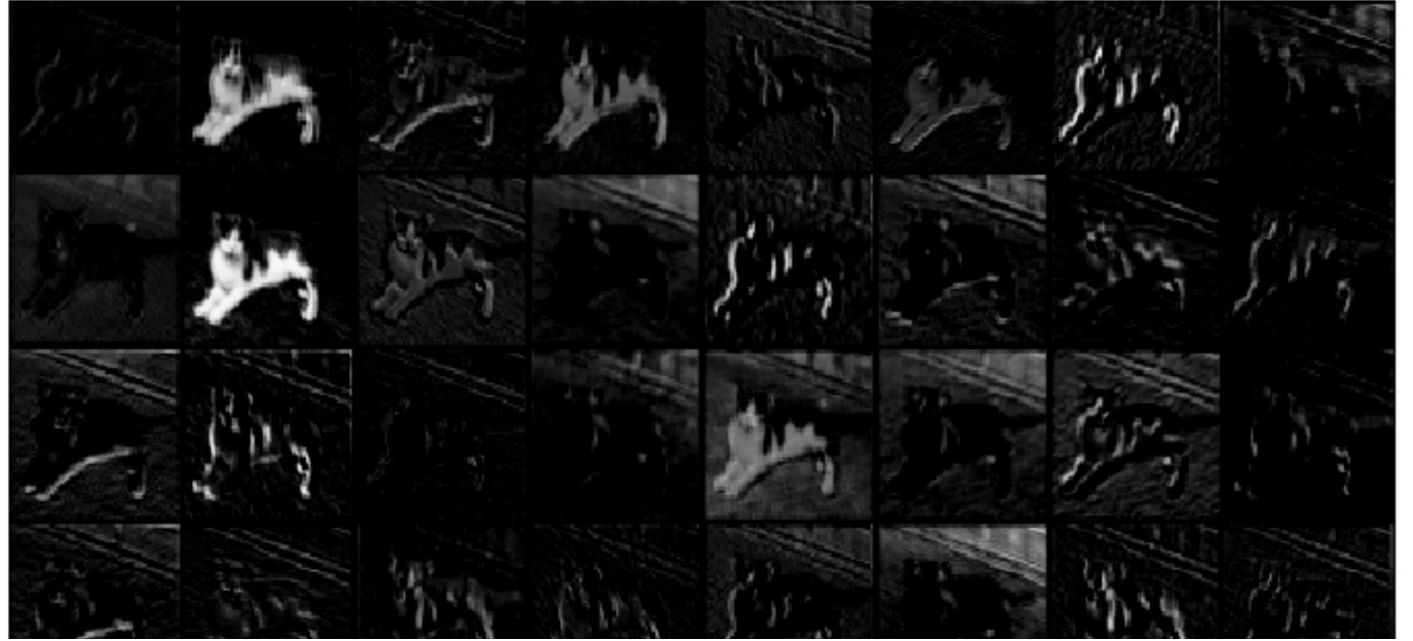
- Convolutional Neural Networks
- Instead of using all the pixel values in an image
- Convolve a Filter With the Image
 - Get another, different image
 - (The Neural Network picks the best filters)
- <http://www.subsubroutine.com/subsubroutine/2016/9/30/cats-and-dogs-and-convolutional-neural-networks>
 - Search for "What has it learned" (I've put this on the next slide)



=

Cats vs. Dogs

- Each “new” image is a “feature” input to the NN
- NN Can now distinguish between a cat and a dog!

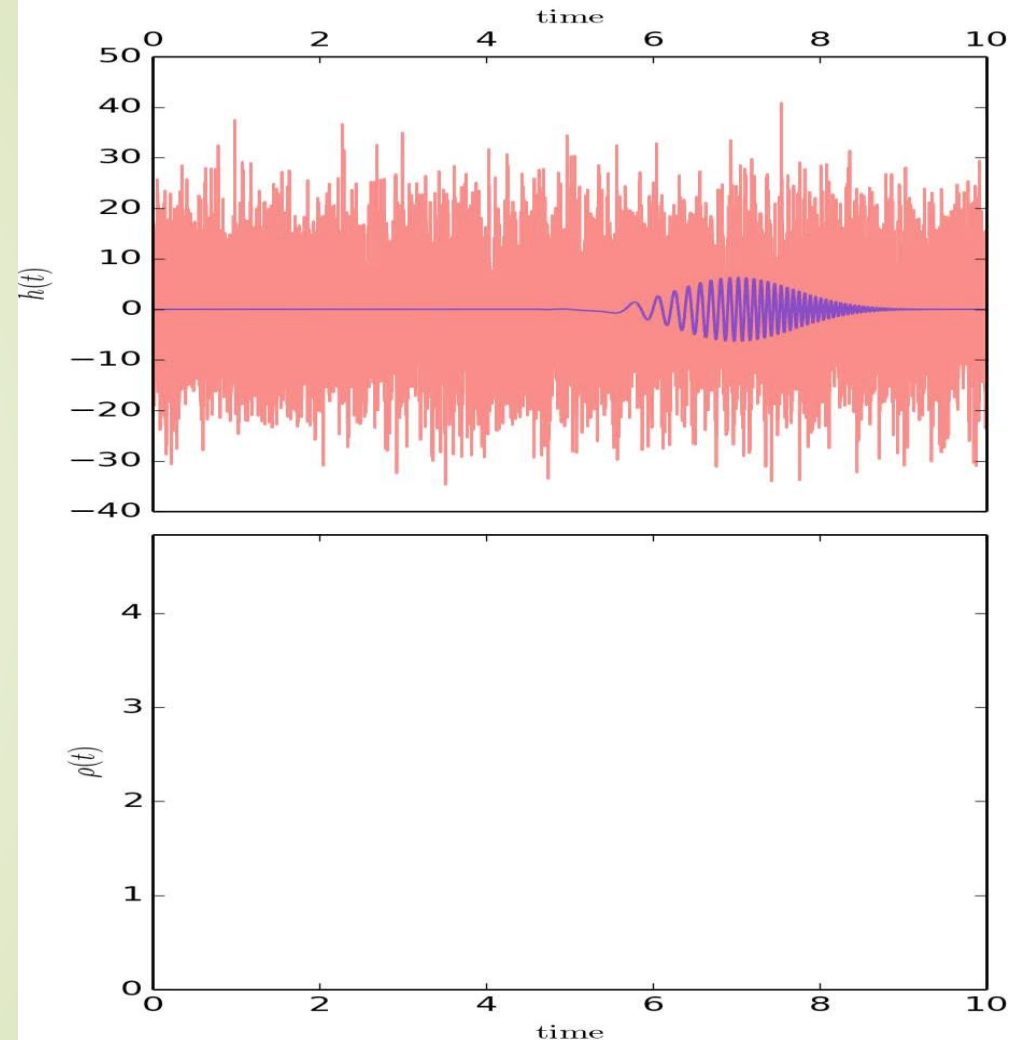


(Dogs are obviously cooler)

Finding a weak (gravitational wave) signal in noise

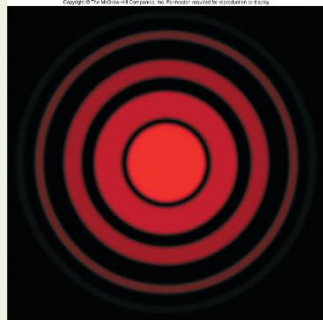
- “Matched filtering” lets us find a weak signal submerged in noise.
- If you know the signal waveform:
 - Multiply the waveform by the data, for all possible times when the signal might have arrived.
 - = Take the Convolution of Data with the Waveform
- When there's a match, you see it!
- $S+N \rightarrow \text{Project onto } S;$
 - $\langle N, S \rangle \ll \langle S, S \rangle$

$$(s|h)(t) = 4\text{Re} \int_{f_{\text{low}}}^{f_{\text{high}}} \frac{\tilde{s}(f)\tilde{h}^*(f)}{S_n(f)} e^{2\pi i f t} df,$$

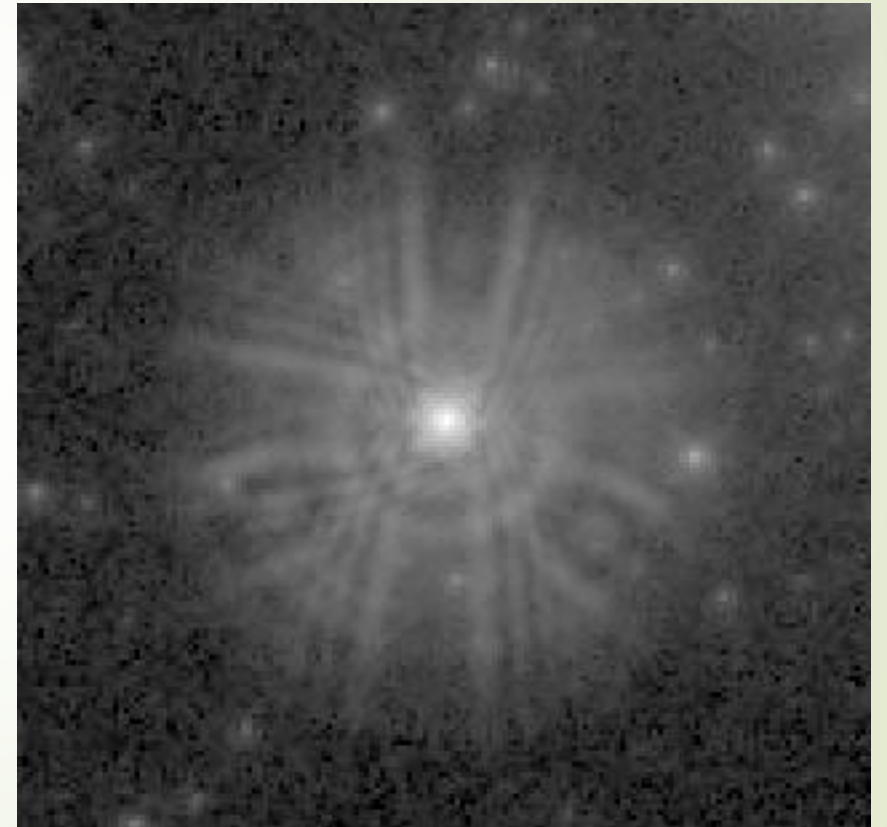


Beam Pattern of a Telescope

- Telescopes create an image of a point source that doesn't look like a point
- Perfect Circular Aperture

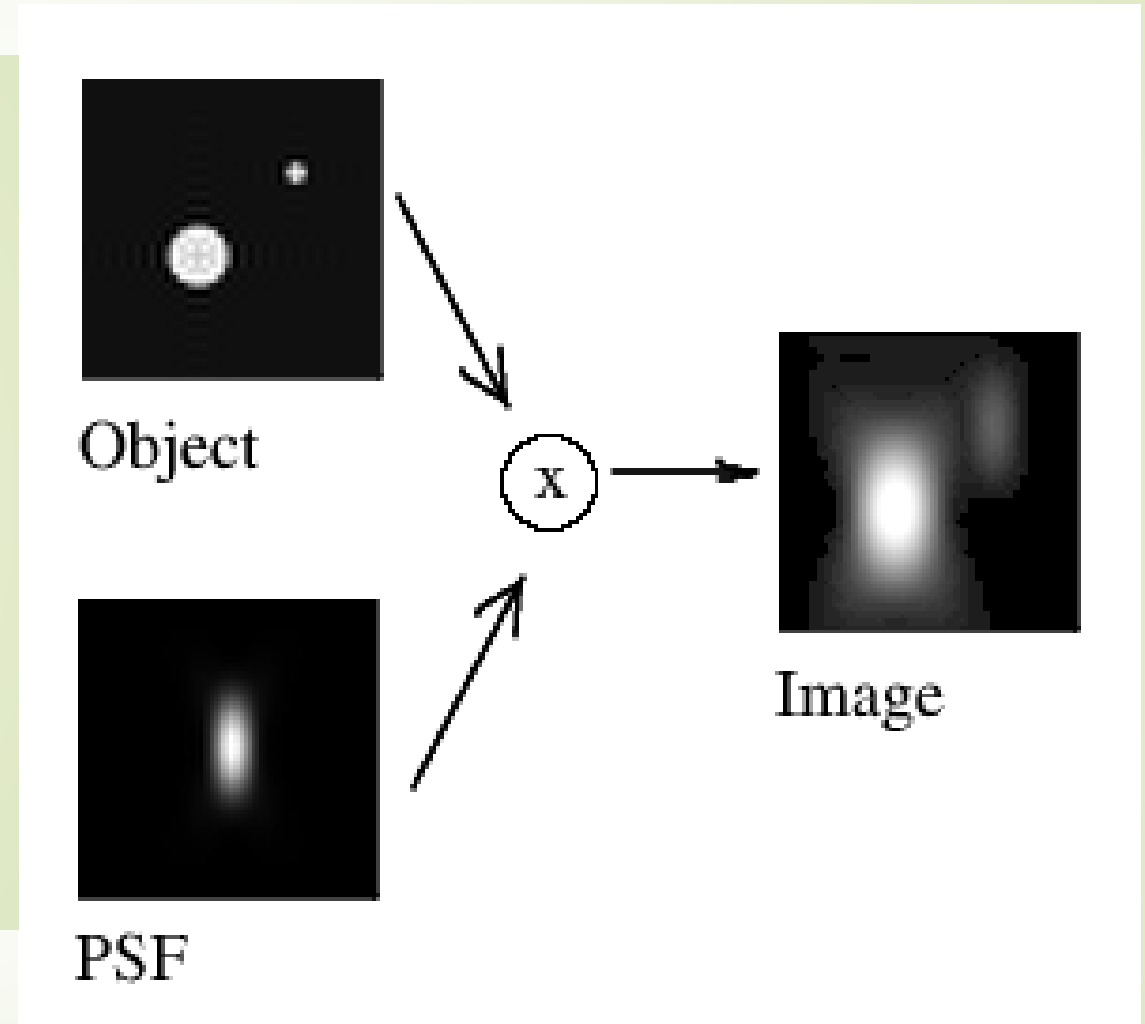


- Extreme Example:
 - Hubble with Flawed Optics ->



Called the Point-Spread Function = PSF

- What we see is the convolution of PSF with the real light from objects
- Must Deconvolve to get original back!
- Hey! In Fourier Land, this is just division!



Fixing a Hubble Image

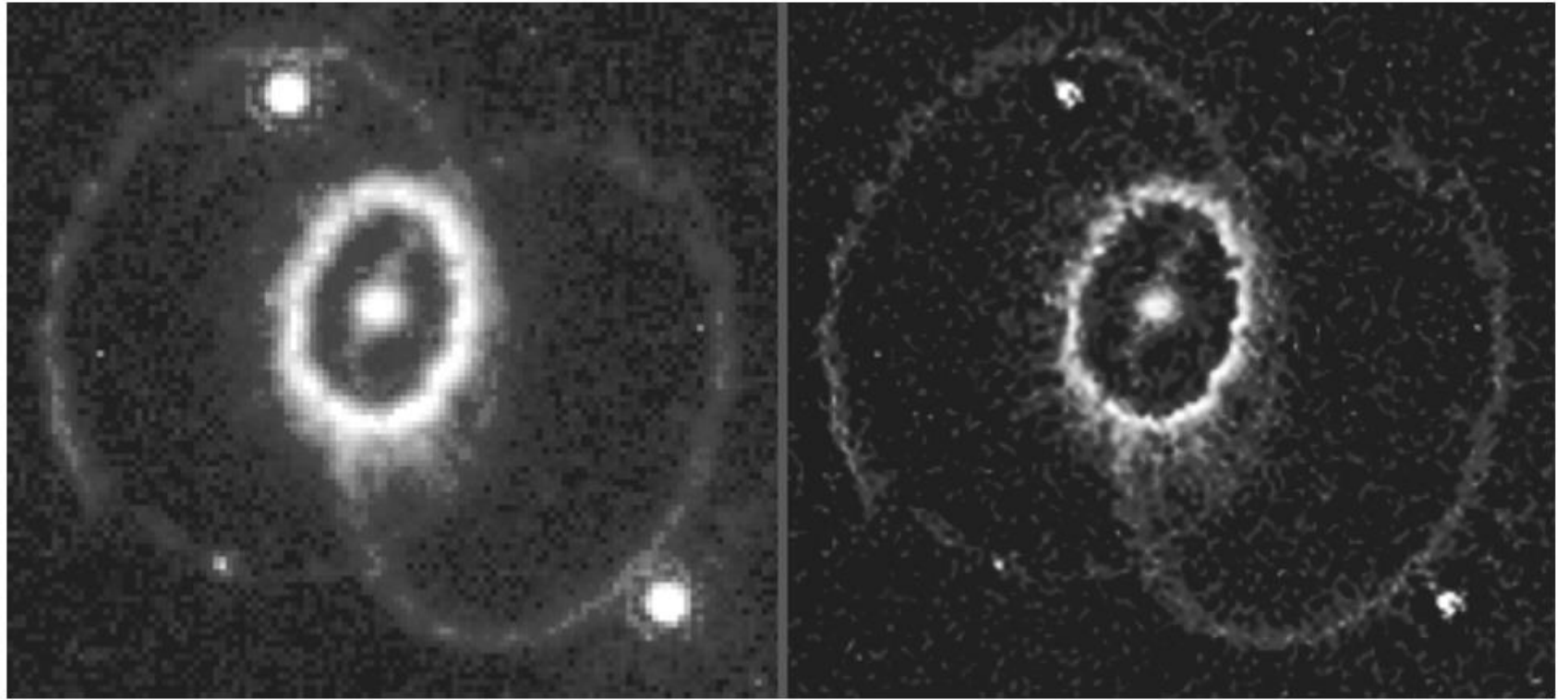
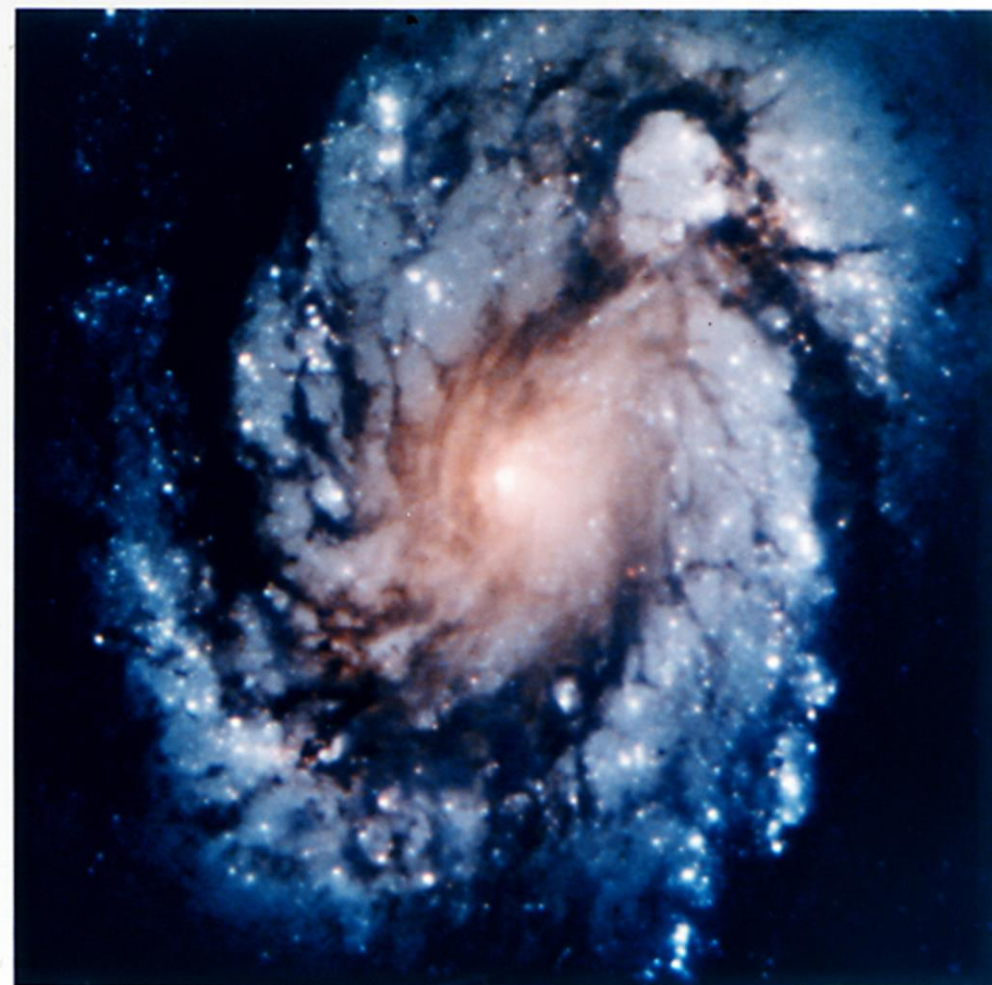


Figure 7. (Left) Image of the remnants of Supernova 1987a observed with the WFPC2 PC in filter F656N. (Right) Result of deconvolving the image with a Tiny Tim model PSF. The nebular rings are better separated from the background stars and the bright ring around the supernova remnant is better defined.

Fixing the instrument helps too!



Wide Field Planetary Camera 1



Wide Field Planetary Camera 2

Both Hubble images were "raw," they were not processed using computer image reconstruction techniques that improved aberrated images made before the servicing mission.

https://en.wikipedia.org/wiki/File:Hubble_Images_of_M100_Before_and_After_Mirror_Repair_-_GPN-2002-000064.jpg



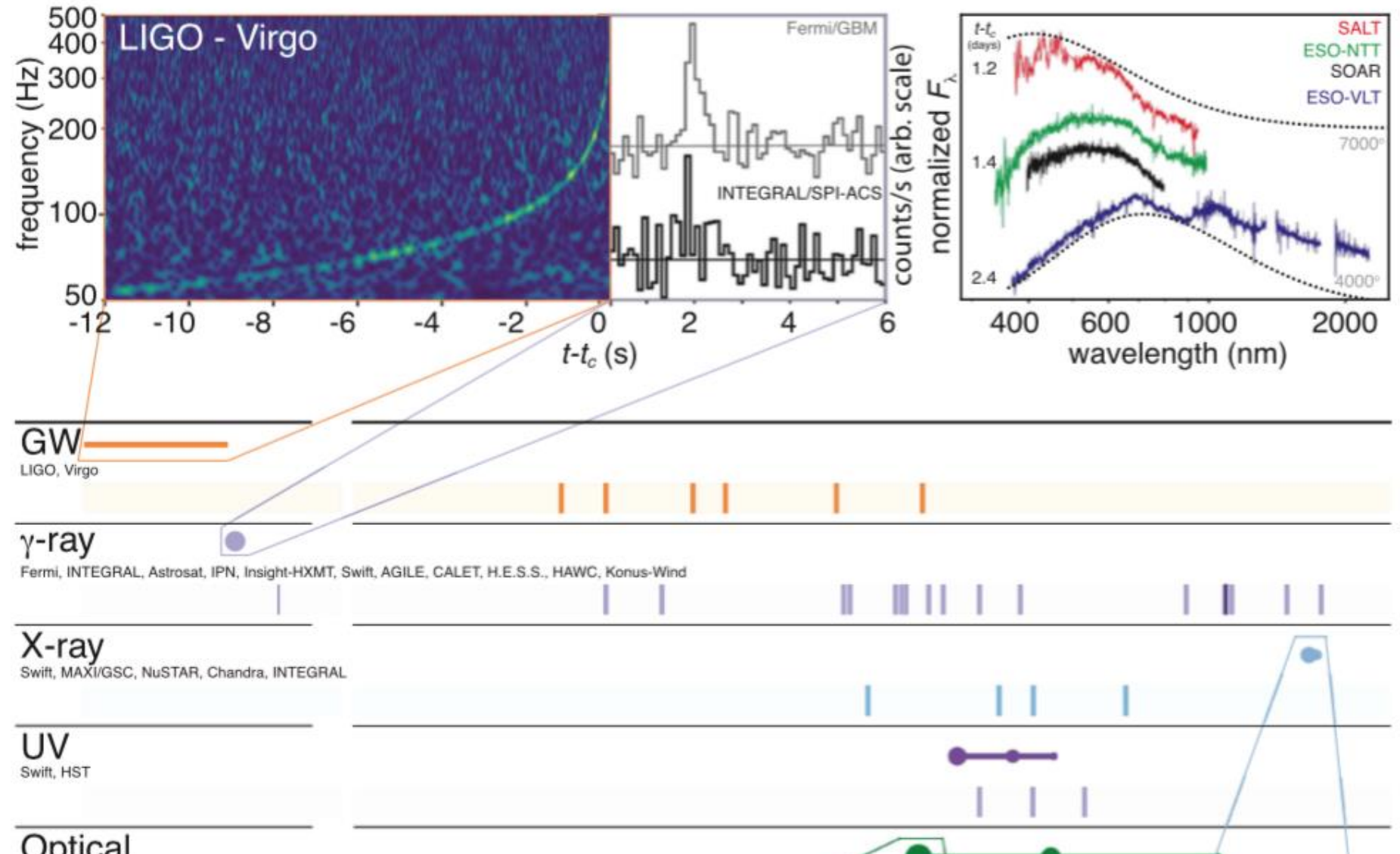
Thank you!!

Extra Time? Extra Slides!

- ➡ ryan.fisher@cnu.edu
- ➡ If you have any students interested in gravitational waves, please share my email with them!
- ➡ I love giving talks about all things gravitational-waves, astronomy and physics.

Enables: Multi-Messenger Detection of a GRB/BNS

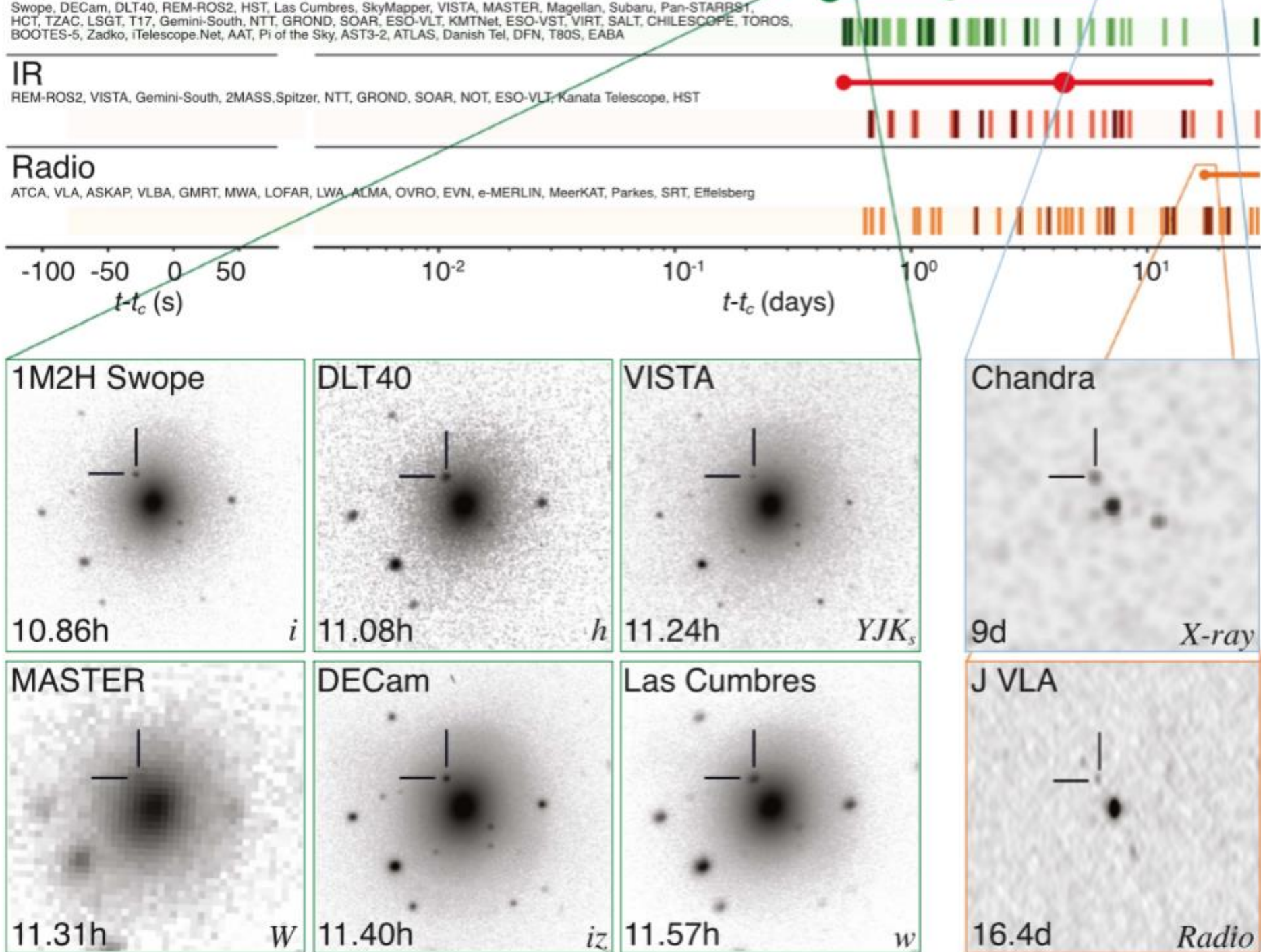
- Gamma-Ray-Burst
- GW Detection
- X-Ray
- Optical
- UV
- Etc.!



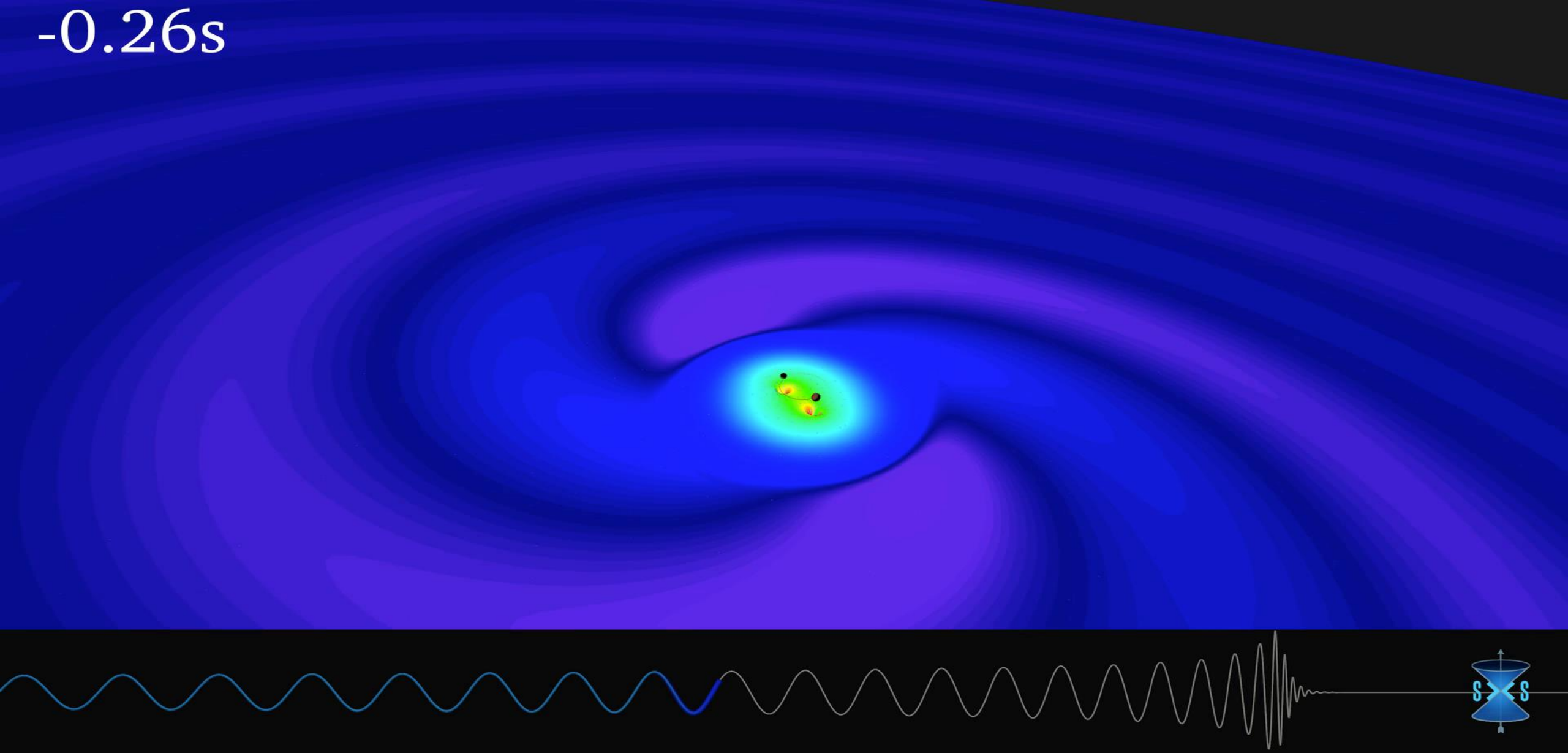
Mult

- Gamma-Ray-Burst
- GW Detection
- X-Ray
- Optical
- UV
- Etc.!

B.P. Abbott et al. (LIGO Scientific Collaboration and Virgo Collaboration), Astrophys. J. Lett. 848, L12 (2017).



-0.26s



Our Gravitational Wave: Simulation

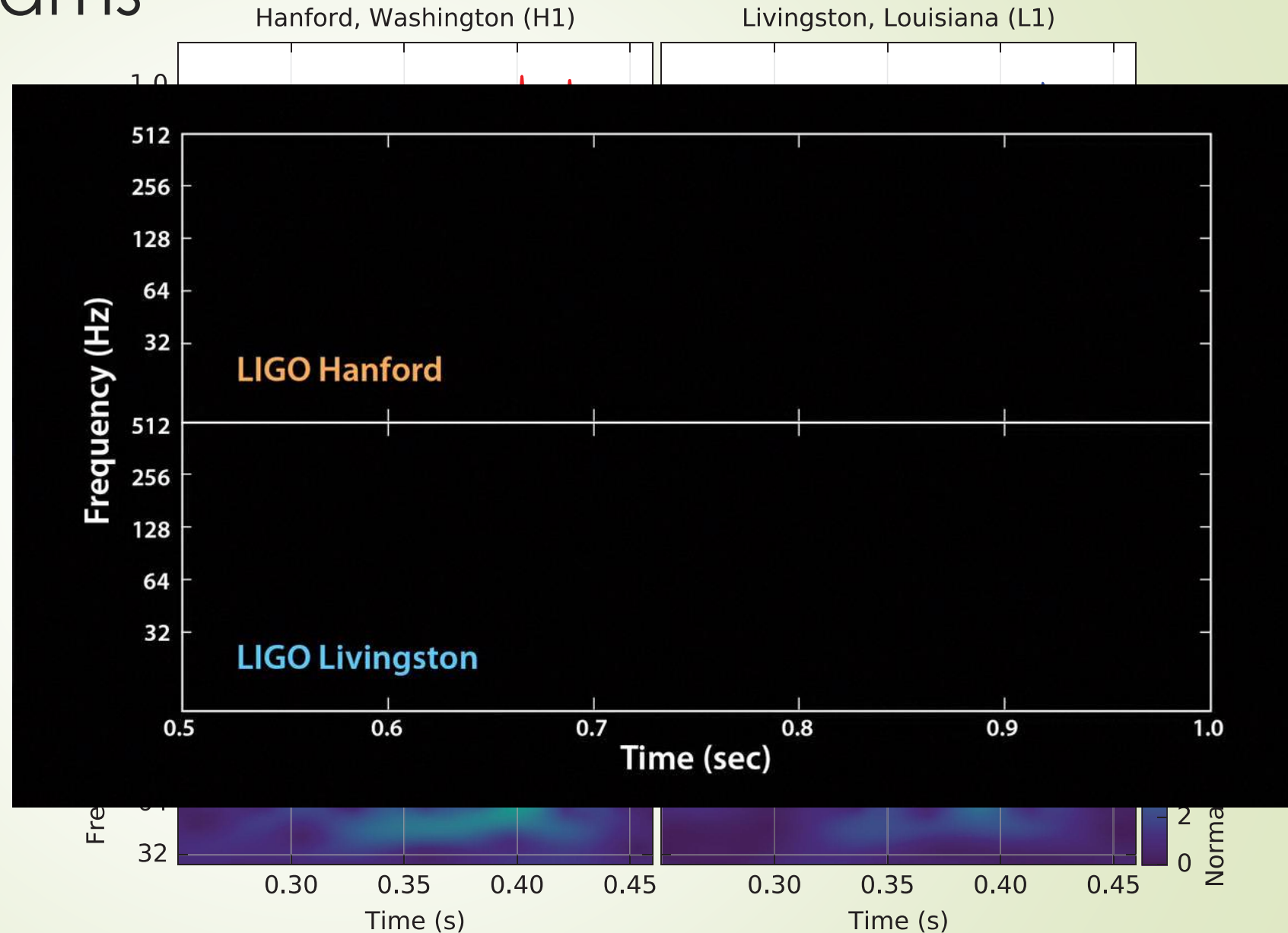
Credit: Harald Pfeiffer, for SXS Collaboration; Simulations performed on Compute Canada HPC systems

Spectrograms

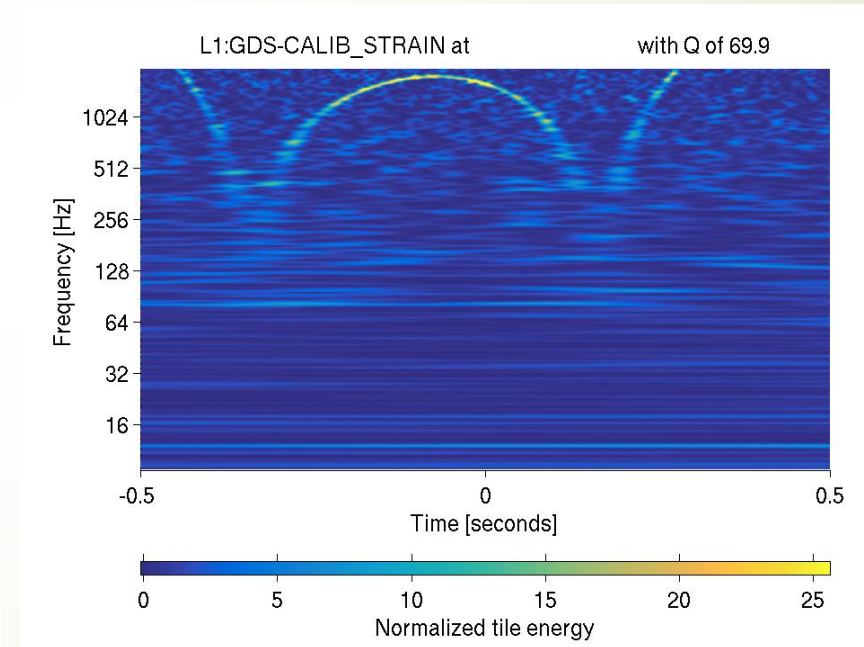
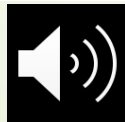
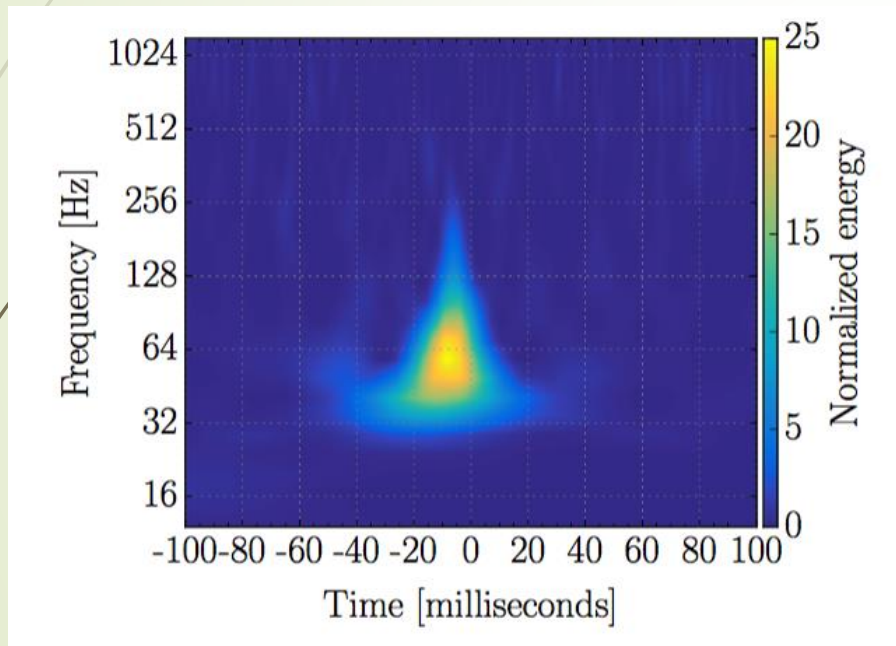
Fourier
Transform
of a
Gravitational
Wave!

PRL 116, 061102
(2016)

Reminder: The Piano keys are now arranged vertically, and the time is horizontal



Detector Characterization: Looking for Noise With Lots (and lots) of Fourier Transforms!



Gravity Spy!

- ➡ Goal: Identify Different Types of Noise Artifacts in LIGO Data
- ➡ Attempt 1: Convolutional Neural Network
 - ➡ FAIL
- ➡ Attempt 2: Use Humans to Train a Convolutional Neural Network
 - ➡ <https://www.zooniverse.org/projects/zooniverse/gravity-spy/classify>
 - ➡ SUCCESS! : We now have a CNN identifying different classes of noise in our instrument, and we are using other algorithms to identify what caused each class
- ➡ (I'm on "Level 2", (I sold my level 10 account for \$100 on ebay))